

ADDENDUM

TO

FLOPPY DISK CONTROLLER
USERS' MANUAL

FOR

MINIFLOPPY™ APPLICATIONS

TM - Shugart Associates

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INTRODUCTION

The discussion and design shown in this Addendum is dedicated to the Minifloppy™ Diskette Storage Drive. This drive is somewhat different, both electrically and mechanically, from the standard floppy disk drives found throughout the industry. The Minifloppy is smaller, less expensive, and is based upon the same floppy disk drive technology as the standard floppy. However, its data transfer rate is half as fast and its total data storage capacity is approximately one-third.

This design uses a single uPD372 Floppy Disk Controller to control a pair of Minifloppies. The interface to the floppies has been configured so as to allow overlap-seeks to be programmed. If only a single drive is used or if overlap-seeks are not required, then two or three logic IC's may be removed from this design. The controller's architecture remains the same as in the standard floppy design shown in the uPD372 Users' Manual.

Before proceeding into the design of this controller, the uPD372 Users' Manual should be read. All the basic concepts and characteristics of the uPD372 are explained in this document, and it will be assumed that the reader is familiar with them. For clarity in this document the uPD372 Users' Manual will be referred to as Users' Manual and this document referred to as the Addendum.

MINIFLOPPY INTERFACE SIGNALS

There are several signals which have been deleted in the Minifloppy as well as several new signals. These are summarized below:

<u>Deleted Signals</u> (Used only on Standard Floppy)	<u>New Signals</u>
Head Load	Index/Sector
Write Fault	Drive Select 1
Write Fault Reset	Drive Select 2
Low Current	Drive Select 3
Sector	Motor ON
Index	
Ready	

The Head Load signal has been deleted in the Minifloppy. The head is loaded concurrently with the Motor ON signal. Write Fault and Write Fault Reset which were tests of the Floppy's status prior to attempting to write a diskette, have both been eliminated. Many standard floppies (IBM compatible) have a Low Current signal which allows the write current in the recording head to be decreased on tracks 44-76 -- this signal has been eliminated. If a hard sector recording format is used, the standard floppies provided separate signal outputs for both Sector and Index. The Minifloppy requires that the user separate these signals (this is usually done with a one-shot circuit). The READY command in the standard floppy indicated to the controller that a diskette had been inserted, the door was closed, and that the diskette was spinning; this signal has also been eliminated.

Three separate device select lines are provided on the Minifloppy and the appropriate one is selected by the use of hardware straps in the drive. This allows a maximum of three drives to be selected without additional decoding hardware. The Minifloppy uses a dc motor for rotating the diskette, a separate signal called MOTOR ON is used for turning the motor on. In order to increase the longevity of the motor, software has been incorporated in the controller so that two seconds after the last program instruction, the motor is shut off.

The following figure shows a typical interface connection between the controller and the Minifloppy.

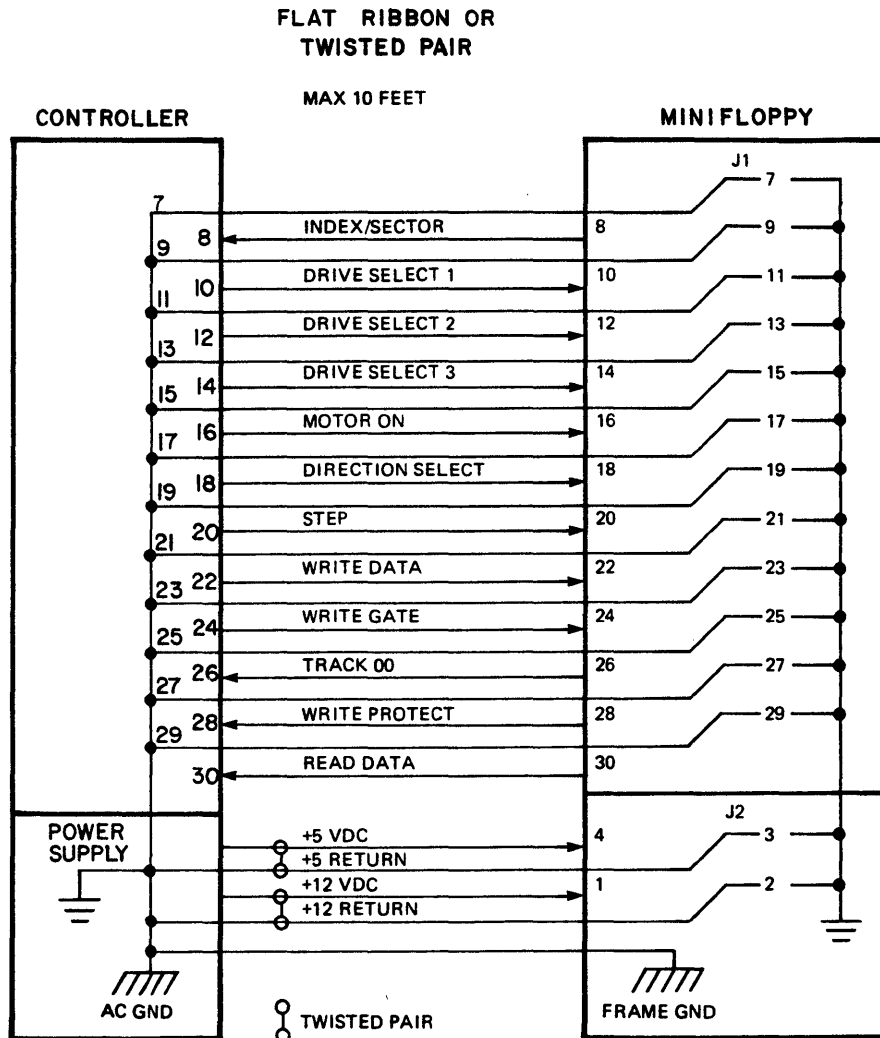


Figure 1 -- Controller/Minifloppy Interface

From the detail schematic (Figure 6) it can be seen that the functions of the following signals coming out of the uPD372 have been changed to execute the new commands.

<u>Standard Floppy Command</u>	<u>372 Pin Number</u>	<u>Minifloppy Command</u>
(WFR) Write Fault Reset	23	Motor ON (Device #1)
(LCT) Low Current	22	Motor ON (Device #2)

The functional performance of these signals is changed in software and requires no change to the uPD372 hardware.

The uPD372 has two pairs of device select lines, an A pair and a B pair. In this application these lines have been configured to control only two Minifloppies. The A pair (UA0 and UA1) are used as follows:

UA0 - Select Read/Write Electronics in Drive #1

UA1 - Select Read/Write Electronics in Drive #2

The B pair (UB0 and UB1) are used as follows:

UB0 - Select Motion Control Electronics in Drive #1

UB1 - Select Motion Control Electronics in Drive #2

Software constraints have been incorporated so that:

- Only one Drive may be Reading or Writing at a time.
- Only one Drive may be Stepping IN or OUT at a time.

However, it is possible to Read or Write on one Drive while stepping on the other. This is done by selecting UA0 • UB1 or UA1 • UB0.

When two Minifloppies are used, connector J1 on the controller should be connected to Drive #1 and J2 to Drive #2, (Radial busing to the Drives). This should be done in order to keep the hardware decoding on IC's U50, U51, U53 and U17 the same as the software listing.

RECORDING FORMAT

The software listing shown at the end of this Addendum and the discussion which follows is for a Soft Sector format. However, if the user wishes to use Hard Sectoring, he may do so by simply changing the software (the uPD372 is not a limiting factor to hard sectoring). Soft Sectoring has 35 Tracks per diskette and 18 Sectors per Track. All 35 Tracks are formatted in exactly the same manner and follow the standard IBM format fairly closely. Figure 3 shows the recording format which will be used in this Minifloppy Addendum.

Data which is recorded on the diskette is done so by using frequency encoding. This technique requires that each data bit recorded on the diskette has an associated clock bit recorded with it. Data which is written or read back from the diskette has the form shown in Figure 2.

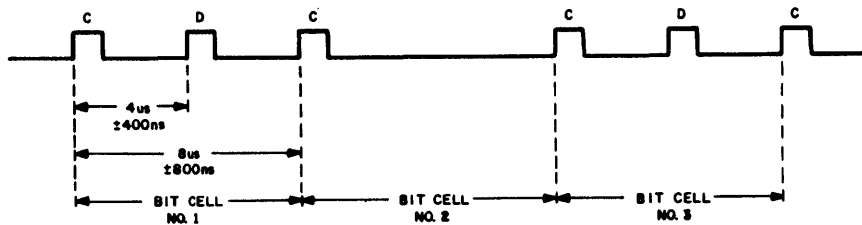


FIGURE 2
FREQUENCY ENCODED DATA

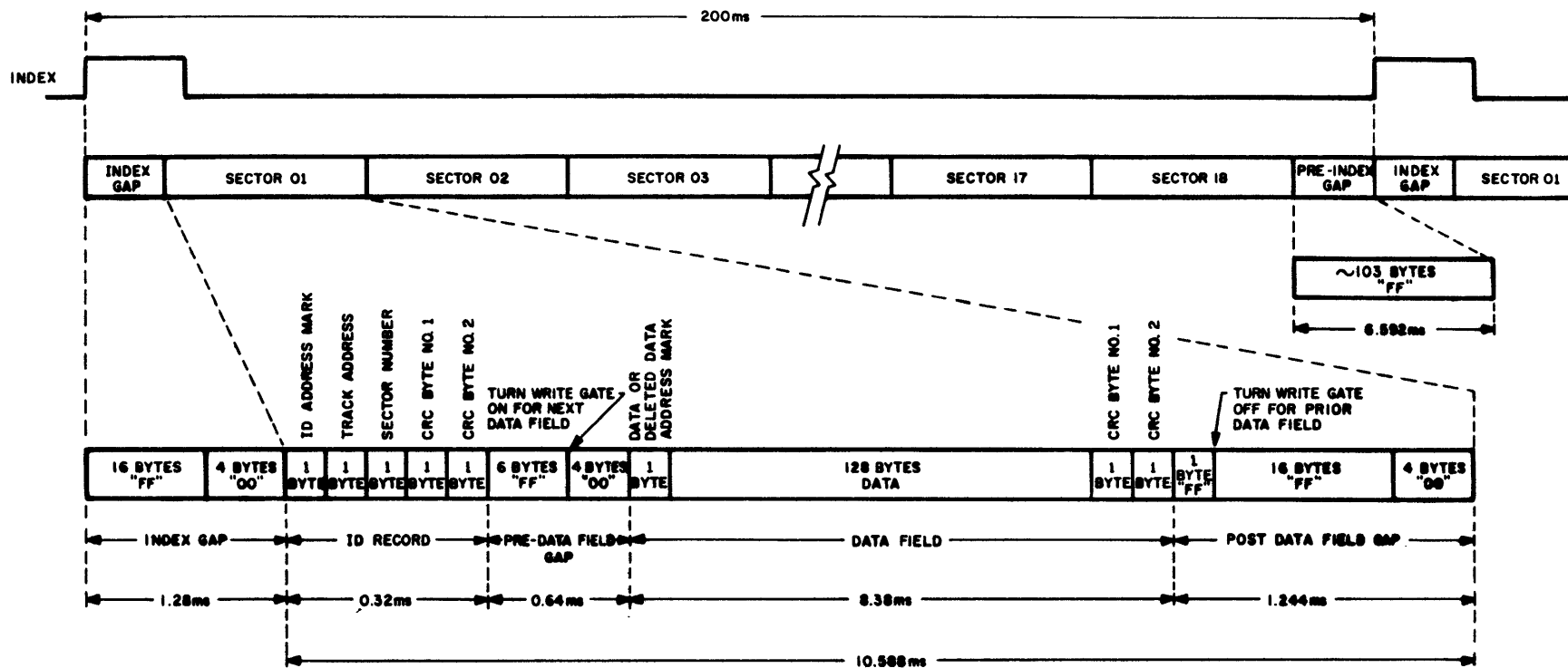
The encoded bit pattern shown in Figure 2 is binary 101. Refer to Figures 7 and 8 (Page 27) of the Users' Manual and note that the bit cell times shown are exactly 1/2 as long as those shown in this Addendum. Flip-flop U58(A) has been added in series with the Write Clock Signal on the uPD372 (pin 13) in order to divide the clock rate in half, making it compatible with the Minifloppy requirements.

Three special identification marks (Address Marks), are used in the Minifloppy, (four Address Marks are used in the Standard Floppy).

MINIFLOPPY ADDRESS MARKS

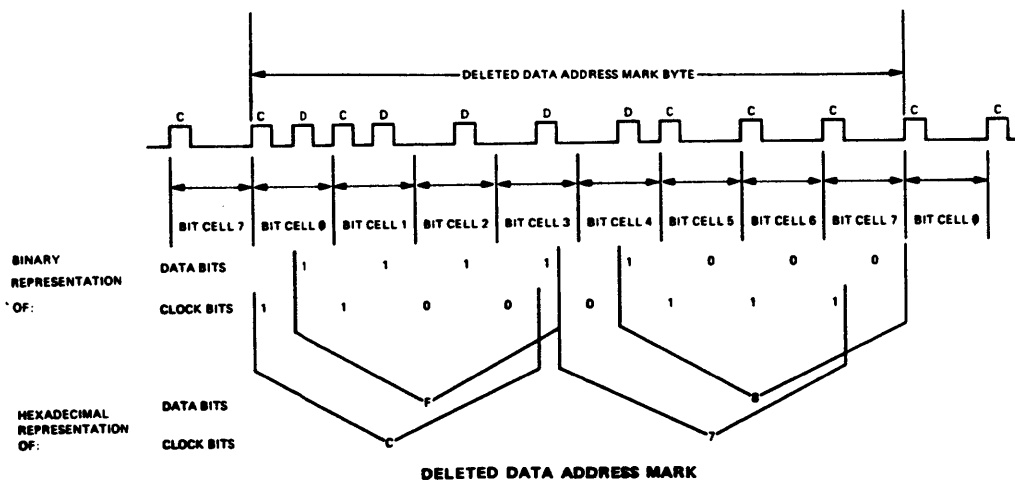
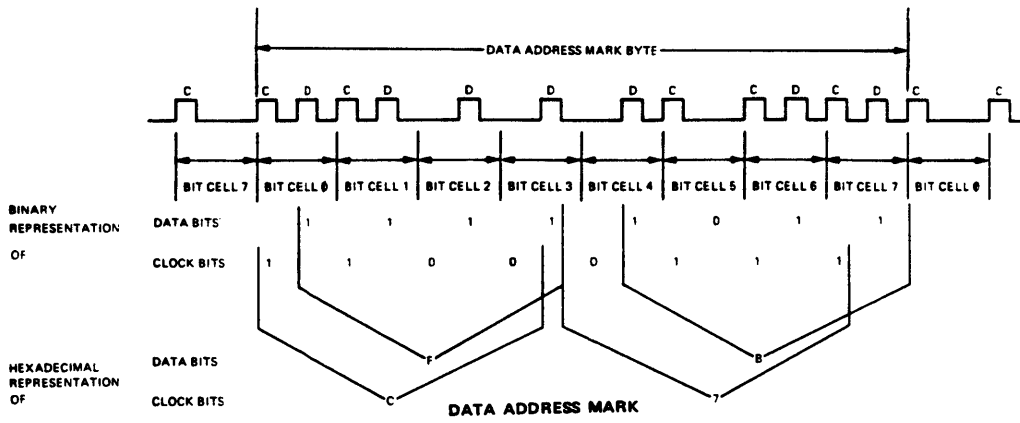
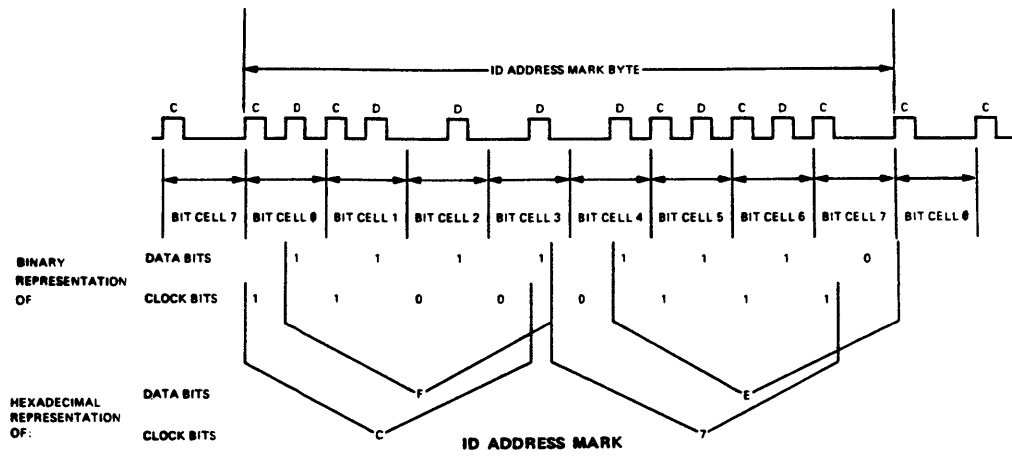
ID Address Mark
Data Address Mark
Deleted Data Address Mark

When the Deleted Data Address Mark is written at the beginning of a data field, then the entire contents of the data field will be ignored. Figure 4 shows the recording format for these special codes.



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FIGURE 3
MINIFLOPPY RECORDING FORMAT



**FIGURE 4
ADDRESS MARKS**

DATA CONDITIONER

The uPD372 contains the electronic circuitry for separating the Data and Clock pulses out of the Read Data signal. However, the uPD372 does require some external circuitry so that its internal registers which are clocked on the trailing edge of $\emptyset 2$ will be presented the proper data. The external circuitry for accomplishing this is called a "Data Conditioner". The floppy disk's Read Signal is asynchronous with the microprocessors' clocks. The Data Conditioner function is to stretch the narrow Read Signal pulses from the floppy so that they will overlap the microprocessor's clock interval, allowing them to be strobed into the uPD372.

The Data Conditioner required for the Minifloppy is much simpler than that required for the Standard floppies. The reason being that the bit cell time is twice as long, namely 8us vs. 4us; thereby eliminating the need for double buffering of the data. The conditions and requirements mentioned on Pages 26, 27 and 28 of the Users' Manual are still applicable. Figure 5 shows the schematic and timing diagram for a Minifloppy Data Conditioner.

The Read Data signal coming from the Minifloppy consists of a string of pulses representing flux reversals on the diskette. U55A is a retriggerable one-shot which times out after 5.8us, detecting the absence of either a data or clock pulse in the Read Data. The Q output of U55A is used as the Read Data input to the uPD372 (RD). The "AND" gate (7408) and the associated RC network on one of its inputs, detects negative going transitions at the output of the RD one-shot. The pulses at point 'A' indicate missing clock or data information during each data cell. These pulses are "OR'd" with the Read Data (7432) producing a pulse stream which contains two pulses per data cell, point B. U55B converts this pulse stream into pulses whose widths are uniform (750ns wide), which may then be sent to the Read Clock input of the uPD372 (RCK).

It should be noted that two (2) RCK pulses are always generated per data cell, even when clock or data pulses are missing. The $\emptyset 2$ clock pulses (which drive both the microprocessor and uPD372) occur at a 500ns rate, thereby, dictating that the RCK pulses should be 750ns wide for an optimum sampling rate of once per $\emptyset 2$ pulse. Once a positive transition of RCK is sensed by $\emptyset 2$, the following $\emptyset 2$ pulse, clocks the logic level of RD into the uPD372's internal shift register. When the user implements either this or his own Data Conditioner circuit, it is important that he follow the timing constraints outlined in this section of the manual.

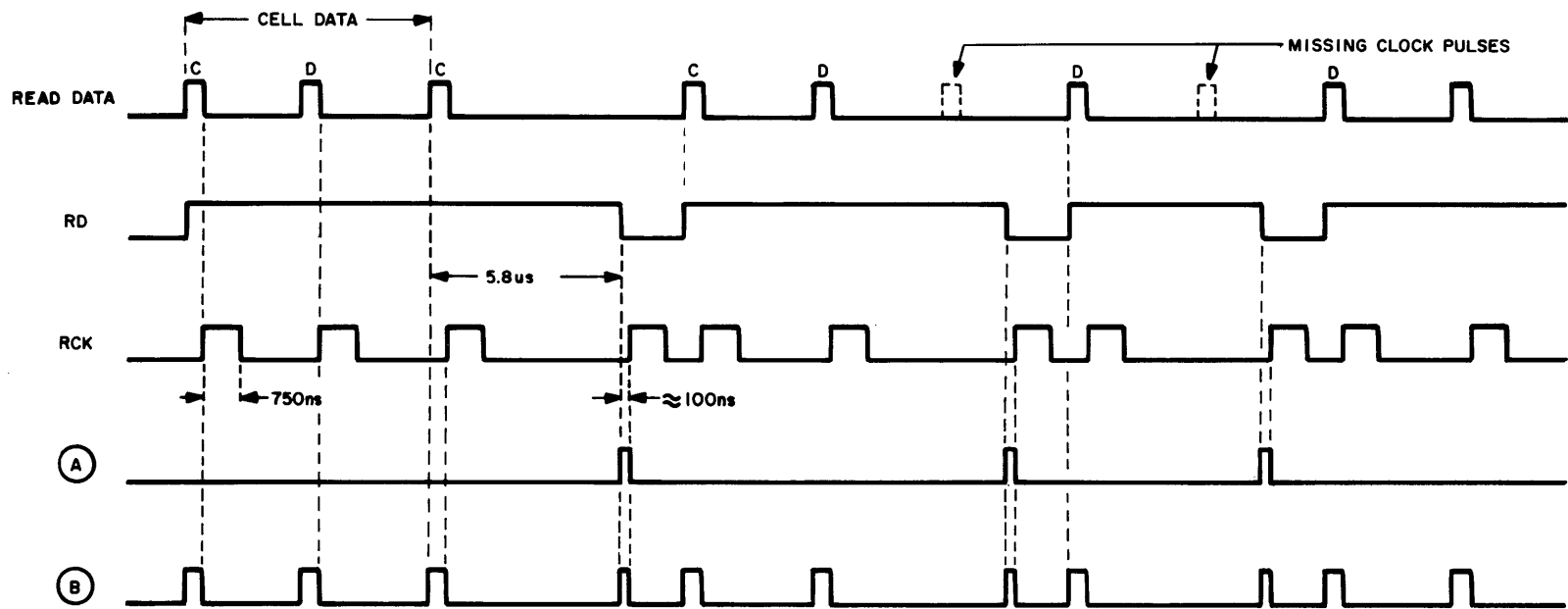
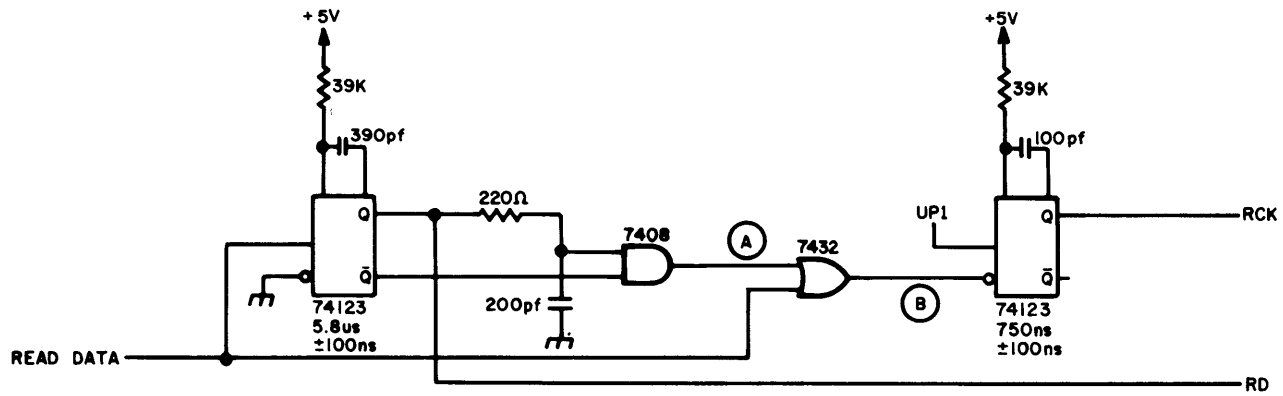


FIGURE 5
MINI-FLOPPY DATA CONDITIONER

SAMPLE CONTROLLER DESIGN

Hardware

A Controller design is shown in Figure 6. The Controller is architected in exactly the same manner as shown in the Users' Manual (reference Pages 31-39). The connections to the Minifloppies are done through connectors J1 and J2 on the right-hand side of the schematic. This design handles only two drives. However, four drives could be accommodated by simply decoding the UA0 and UA1 as well as the UB0 and UB1 lines into two sets of four lines. The figure below shows how this may be achieved.

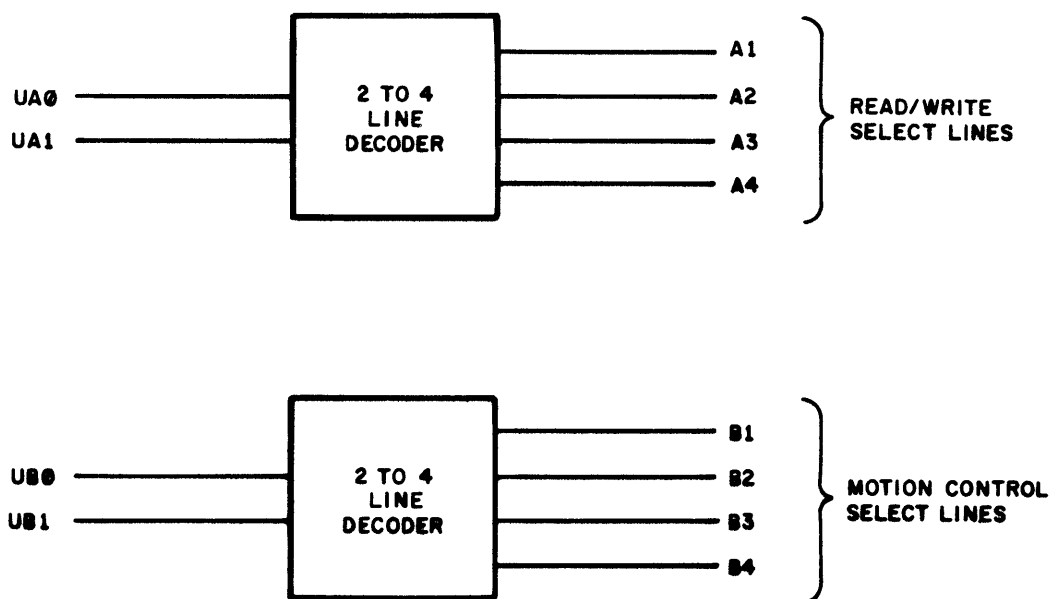


Figure 7 -- Multiple Drive Decoding

The program for this Controller is contained in a single 1K x 8 bit electrically erasable PROM (Part Number uPD458). However, once the user is confident of his program, a custom ROM (uPD2308) could be made, reducing the parts' costs. The ROM contains the Drives' Reading, Writing, Formatting and Disk Handling Routines.

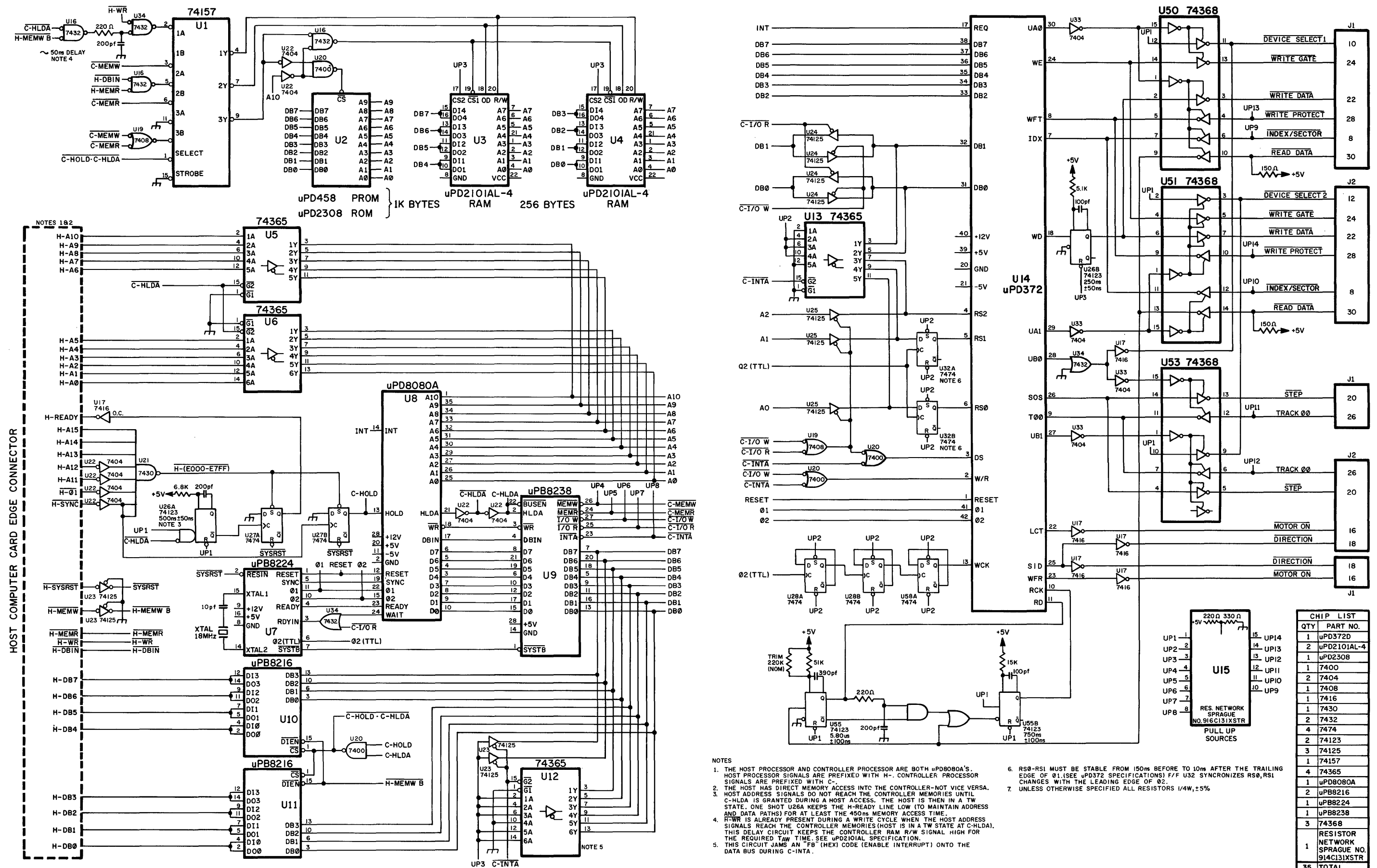


FIGURE 6-uPD372D DUAL MINI-FLOPPY DISC CONTROLLER
3-22-77

Software

The program listing at the end of this Addendum is intended to be a superset of the program in the Users' Manual. The source program contains all instructions necessary for both the Minifloppy and the Standard floppy, all the instructions for both Read/Write and Formatting, and all the instructions for both Single and Multi unit systems. For any specific case, only selected portions of the source program should be assembled. This is accomplished by setting the symbols

```
STD, MINI; RDWR, FMT; MU, NU
```

to the appropriate values. All but the symbol NU are set to either a true or a false value. A true value is defined as 16 one bits which is FFFF in hexadecimal. A false value is defined as 16 zero bits, or 0000 hexadecimal. The last symbol, NU, is set to the number of units (drives) in the system.

The attached assembly listing is assembled for a Minifloppy, with Read/Write and Format routines, for a Multi-Unit system with two units. Therefore, the symbolic values are as follows:

```
STD EQU FALSE   (Standard = False)
MINI EQU TRUE    (Minifloppy = True)
```

```
RDWR EQU TRUE   (Read/Write = True)
FMT EQU TRUE    (Format = True)
```

```
MU EQU TRUE     (Multi-Unit = True)
NU EQU 2         (No. Units = 2)
```

Note: For more than 2 units, both hardware and software require some minor modifications.

The memory map for the controller program is as follows:

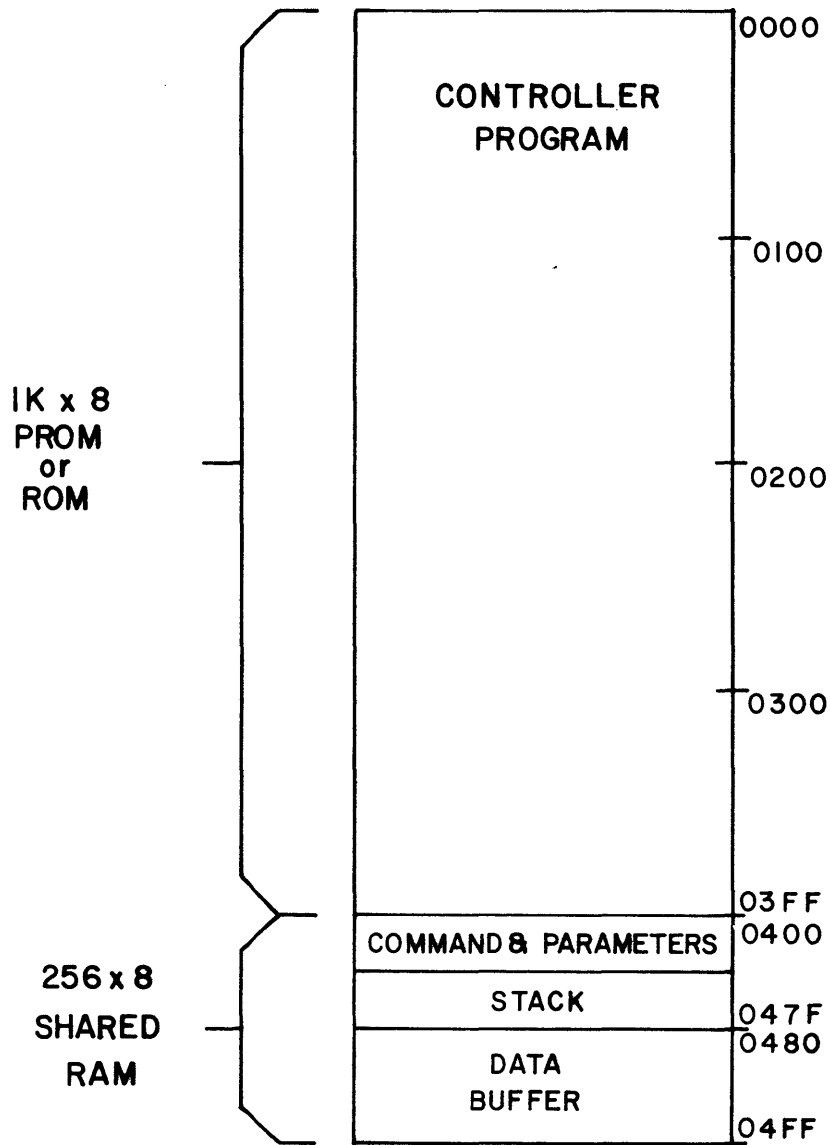


Figure 8 -- Memory Map

The logic flow for the controller program is simple and is shown as follows:

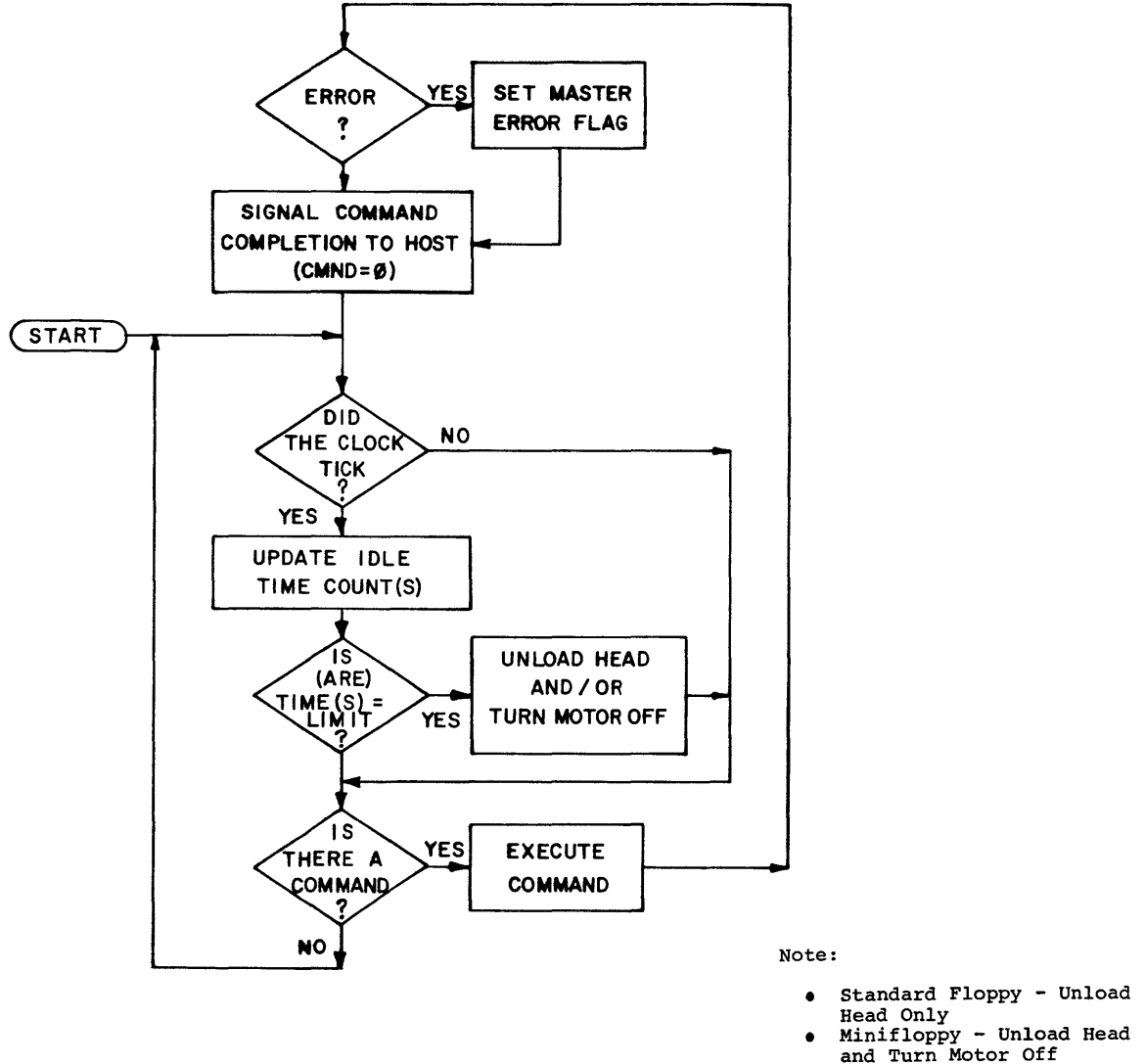


Figure 9 -- Program Logic Flow

In the attached assembly listing, the source that was used produces assembled code (numbers) in the two left-hand columns. Those portions of the source that were skipped because of the values of MINI, STD, etc., produce no code in the two left-hand columns. Therefore, when reading through the assembly listing, if the two left-hand columns are blank, ignore the source statements to the right. After the basic program is understood, these skipped portions will show the differences between the Mini and the Standard, and the differences between a Single and Multi-Unit system.


```

; NEC FLOPPY DISK DRIVE CONTROLLER PROGRAM 04-05-77 1700 (GCY)
; CALLING SEQUENCE
;     IN ANY SEQUENCE SET THE VALUES FOR THE PARAMETERS:
;         UNIT (0 TO (NU-1) )
;         TRACK (0 TO (NTRKS-1) )
;         SECTR (1 TO NSCTR)
;         SCTSZ (4 TO NBSCT) - OPTIONAL: DEFAULT=128
;     THE LAST THING TO DO IS TO SET THE COMMAND.
;         CMND      =1 FOR READ
;                   =2 FOR WRITE
;                   =3 FOR SEEK
;                   =4 FOR INIT (INITIALIZE)
;                   =5 FOR FRMAT (FORMAT)
;                   =6 FOR RST0 (RESET)
;     THE CONTROLLER SIGNALS COMPLETION BY ZEROING THE
;     COMMAND LOCATION.  THEREFORE WAIT FOR CMND=0.
;
; ASSEMBLY SWITCHES
0000  FALSE  EQU  0
FFFF  TRUE   EQU NOT FALSE
0000  STD    EQU FALSE ;STANDARD FLOPPY
FFFF  MINI  EQU TRUE  ;MINIFLOPPY
FFFF  RDWR  EQU TRUE  ;READ/WRITE SWITCH
FFFF  FMT   EQU TRUE  ;FORMAT SWITCH
FFFF  MU    EQU TRUE  ;MULTIPLE UNITS
0002  NU    EQU  2    ;NUMBER OF FLOPPY DISK DRIVE UNITS
;
; ***** EQUATES FOR USE WITH UPD372 *****
;
0000  W0     EQU  0    ;WRITE REGISTER ZERO
0080  WORST  EQU  80H  ;RESET
0040  W0MBL  EQU  40H  ;MUST BE LOW
0008  W0HLD  EQU  08H  ;HEAD LOAD(NOT USED FOR MINI)
0004  W0LCT  EQU  04H  ;LOW CURRENT(MOTOR ON FOR MINI #2)
0002  W0WFR  EQU  02H  ;WRITE FAULT RESET(MOTOR ON FOR MINI #1)
;
0001  W1     EQU  1    ;WRITE REGISTER ONE
0080  W1CBS  EQU  80H  ;CLOCK BIT STROBE
0038  W1CBN  EQU  38H  ;CLOCK BITS FOR NORMAL DATA
0010  W1CBI  EQU  10H  ;CLOCK BITS FOR INDEX ADDRESS MARK
0000  W1CBD  EQU  00H  ;CLOCK BITS FOR ID, DATA,
;OR DELETED DATA ADDRESS MARK
0004  W1UAS  EQU  04H  ;UNIT A STROBE
0003  W1UAA  EQU  03H  ;UNIT A ADDRESS MASK
;
0002  W2     EQU  2    ;WRITE DATA REGISTER
;
0003  W3     EQU  3    ;WRITE REGISTER THREE
0080  W3RCS  EQU  80H  ;READ CLOCK SET
0040  W3WCS  EQU  40H  ;WRITE CLOCK SET
0020  W3STT  EQU  20H  ;START READ/WRITE OPERATION
0010  W3WES  EQU  10H  ;WRITE ENABLE SET
0008  W3IXS  EQU  08H  ;INDEX START

```

```

0004      W3WER      EQU 04H ;WRITE ENABLE RESET
0002      W3CCG      EQU 02H ;CYCLIC CHECK GENERATE
0001      W3CCW      EQU 01H ;READ/WRITE CYCLIC CHECK WORDS
;
0004      W4          EQU 4   ;WRITE REGISTER FOUR
0080      W4STS      EQU 80H ;STEP STROBE
0040      W4SID      EQU 40H ;STEP IN OR DIRECTION
0020      W4SOS      EQU 20H ;STEP OUT OR STEP
0004      W4UBS      EQU 04H ;UNIT B STROBE
0003      W4UBA      EQU 03H ;UNIT B ADDRESS MASK
;
0006      W6          EQU 6   ;WRITE REGISTER SIX
0004      W6TRR      EQU 04H ;TIMER REQUEST RESET
0002      W6IRR      EQU 02H ;INDEX REQUEST RESET
0001      W6DRR      EQU 01H ;DATA REQUEST RESET(DONE BY HARDWARE)
;
0000      R0          EQU 0   ;READ REGISTER ZERO
0080      R0ALH      EQU 80H ;ALWAYS HIGH
0040      R0RYB      EQU 40H ;READY B(NOT USED WITH MINI)
0030      R0UBA      EQU 30H ;UNIT B ADDRESS MASK
0008      R0ERR      EQU 08H ;ERROR
0004      R0TRQ      EQU 04H ;TIMER REQUEST
; (NO INTERRUPT GENERATED)
0002      R0IRQ      EQU 02H ;INDEX REQUEST
; (INTERRUPT CLEARED BY SOFTWARE)
0001      R0DRQ      EQU 01H ;DATA REQUEST
; (INTERRUPT CLEARED BY HARDWARE)
;
0001      R1          EQU 1   ;READ REGISTER ONE
0080      R1WRT      EQU 80H ;WRITE MODE
0040      R1T00      EQU 40H ;TRACK 00
0020      R1DER      EQU 20H ;DATA ERROR (CRC)
0010      R1COR      EQU 10H ;COMMAND OVERRUN
0008      R1RYA      EQU 08H ;READY A(NOT USED WITH MINI)
0004      R1WFT      EQU 04H ;WRITE FAULT(NOT USED WITH MINI)
0003      R1UAA      EQU 03H ;UNIT A ADDRESS MASK
;
0002      R2          EQU 2   ;READ DATA REGISTER
;
;
0003      NTRYS      EQU 3   ;NUMBER OF READ RETRYS
IF MINI
0023      NTRKS      EQU 35  ;NO. OF TRACKS/DISK
0012      NSCTR      EQU 18  ;NO. OF SECTORS/TRACK
0080      NBSCT      EQU 128 ;NO. OF BYTES/SECTOR
07D0      TMLIM      EQU 2000 ;IDLE TIME LIMIT IN MS
0028      TTACS      EQU 40  ;TRACK TO TRACK ACCESS IN MS
000A      STLNG      EQU 10  ;HEAD SETTling TIME IN MS
0008      RSKIP      EQU 8   ;NO. OF GAP BYTES TO SKIP IN READ
0006      WSKIP      EQU 6   ;NO. OF GAP BYTES TO SKIP IN WRITE
000F      NFPOI      EQU 16-1 ;NO. OF FF'S IN POST INDEX GAP
0006      NFGP2      EQU 6   ;NO. OF FF'S IN GAP 2
0011      NFGP3      EQU 17  ;NO. OF FF'S IN GAP 3
ENDIF

```

```

                                IF STD
NTRKS EQU 77 ;NO. OF TRACKS/DISK
NSCTR EQU 26 ;NO. OF SECTORS/TRACK
NBSCT EQU 128 ;NO. OF BYTES/SECTOR
LHCTK EQU 43 ;LAST HIGH CURRENT TRACK
TMLIM EQU 667 ;IDLE TIME LIMIT IN MS
TTACS EQU 10 ;TRACK TO TRACK ACCESS IN MS
RSKIP EQU 13 ;NO. OF GAP BYTES TO SKIP IN READ
WSKIP EQU 11 ;NO. OF GAP BYTES TO SKIP IN WRITE
NFPRI EQU 40-1 ;NO. OF FF'S IN PRE INDEX GAP
NFPOI EQU 26 ;NO. OF FF'S IN POST INDEX GAP
NFGP2 EQU 11 ;NO. OF FF'S IN GAP 2
NFGP3 EQU 27 ;NO. OF FF'S IN GAP 3
                                ENDIF
0480 STACK EQU 0480H
;
;
0000 ORG 0
;
; ***** RESET *****
0000 F3 RST0: DI ;RESET
0001 3E80 MVI A,W0RST
0003 D300 OUT W0 ;RESET 372, CLEAR WRITE ENABLE
0005 318004 LXI SP,STACK
;INITIALIZE DATA AREA TO ZERO
0008 210004 RS020: LXI H,CMND ;HL=ADR(DATA AREA)
000B 061A MVI B,NB ;B=NO. OF BYTES
000D AF XRA A
000E 77 RS030: MOV M,A ;M=0
000F 23 INX H
0010 05 DCR B ;DONE?
0011 C20E00 JNZ RS030 ;NO
; INITIALIZE SECTOR SIZE
0014 3E80 MVI A,NBSCT
0016 320404 STA SCTSZ
; INITIALIZE ALL UNITS
IF MU
0019 010100 LXI B,NU-1 ;START WITH UNIT (NU-1)
ENDIF
001C CD2600 RS010: CALL INIT
IF MU
001F 0D DCR C ;LAST UNIT?
0020 F21C00 JP RS010 ;NO, GO DO NEXT UNIT
ENDIF
0023 C34E00 JMP RT010
;
;
; ***** INITIALIZE DISK UNIT SUBROUTINE *****
; INPUT: BC=UNIT#
; REGISTERS: AF,DE,HL
; STACK PAIRS: 2
0026 INIT EQU $
IF NOT MU
CALL UASLC

```

```

                                ENDIF
                                IF MU
0026 CDDF02                      CALL UBSLC
                                ENDIF
                                IF MINI
0029 CDBB02                      CALL      MTOFF      ;TURN MOTOR OFF AND UNLOAD HEAD
                                ENDIF
                                IF STD
                                CALL UNLD      ;UNLOAD HEAD
                                ENDIF
; MOVE HEAD TO TRACK ZERO
002C 1E22                      MVI      E,NTRKS-1 ;E=LOOP LIMIT
002E DB01                      IN010:  IN R1      ;READ STATUS
0030 E640                      ANI R1T00      ;TRACK 0?
0032 C23C00                   JNZ IN020      ;YES, DONE
0035 CD8302                   CALL STO      ;NO, STEP OUT
0038 1D                        DCR      E      ;LIMIT REACHED?
0039 C22E00                   JNZ      IN010 ;NO, CHECK AGAIN
003C 211204                   IN020:  LXI      H,TKPTR
                                IF MU
003F 09                        DAD      B      ;ADD UNIT# TO HL
                                ENDIF
0040 70                        MOV M,B      ;TKPTR=0
0041 C9                        RET
;
; RETURN FROM COMMAND
0042 F3                      RETRN:  DI
0043 CA4B00                   JZ RT005      ;WAS THERE AN ERROR?
0046 3E01                   MVI A,1      ;YES, SET THE
0048 320504                   STA MERF      ;MASTER ERROR FLAG
004B CDD200                   RT005:  CALL      TRSET ;RESET IDLE TIME
004E 3E03                   RT010:  MVI      A,NTRYS
0050 321004                   STA RRTRY     ;RESET NO. OF READ RETRYS
0053 AF                      XRA A
0054 320004                   STA CMND      ;RESET COMMAND TO ZERO
;
; IDLE LOOP - CHECK FOR A COMMAND
;
; CHECK IDLE TIME
0057 DB00                   IDL10:  IN      R0      ;INPUT CLOCK STATUS
0059 E604                   ANI      R0TRQ ;DID CLOCK TICK?
005B CA8800                   JZ      IDL40 ;NO, GO CHECK FOR COMMAND
005E D306                   OUT      W6      ;YES, RESET CLOCK, UPDATE IDLE TIME
0060 010100                   LXI      B,NU-1 ;BC=UNIT#
0063 211404                   IDL20:  LXI      H,ITIME
                                IF MU
0066 CDF702                   CALL      DINDX
                                ENDIF
0069 C5                      PUSH     B      ;SAVE BC
006A 01D007                   LXI      B,TMLIM ;BC=TIME LIMIT
006D 5E                      MOV      E,M
006E 23                      INX     H
006F 56                      MOV      D,M      ;DE=ELAPSED IDLE TIME
0070 13                      INX     D      ;INCREMENT IDLE TIME

```

```

0071 72          MOV      M,D
0072 2B          DCX      H
0073 73          MOV      M,E      ;UPDATE IDLE TIME
0074 7A          MOV      A,D      ;TEST MSB
0075 B8          CMP      B      ;D=B?
0076 C28300     JNZ      IDL30    ;NO, CONTINUE
0077 7B          MOV      A,E
0078 B9          CMP      C      ;E=C?
0079 C28300     JNZ      IDL30    ;NO, CONTINUE
007E C1          POP      B      ;RESTORE BC
007F C5          PUSH     B      ;MAINTAIN STACK POSITION
                    IF MINI
0080 CDBB02     CALL     MTOFF    ;YES, TIME LIMIT REACHED,
                    ;TURN OFF MOTOR, UNLOAD HEAD
                    ENDIF
                    IF STD
                    CALL     UNLD     ;YES, TIME LIMIT REACHED,
                    ;UNLOAD HEAD
                    ENDIF
0083 C1          IDL30:  POP      B      ;RESTORE STACK POSITION
                    IF MU
0084 0D          DCR      C      ;LAST UNIT?
0085 F26300     JP       IDL20    ;NO, KEEP CHECKING
                    ENDIF
                    ; CHECK FOR COMMAND
0088 3A0004     IDL40:  LDA      CMND
008B B7          ORA      A      ;IS THERE A COMMAND?
008C CA5700     JZ       IDL10    ;NO, STAY IN IDLE LOOP
                    ; EXECUTE COMMAND
                    ; A=COMMAND(1-NCMDS)
008F 4F          EXEC:   MOV     C,A      ;SAVE COMMAND IN C
0090 110504     LXI     D,MERF    ;ZERO FLAGS
0093 060B       MVI     B,NF
0095 AF          XRA     A
0096 12          EX005:  STAX   D
0097 13          INX     D
0098 05          DCR     B
0099 C29600     JNZ     EX005
009C 3E06       MVI     A,NCMDS
009E B9          CMP     C      ;IS CMND OK?
009F D2A800     JNC     EX010    ;YES
00A2 320604     STA     CMNDER    ;NO, SET FLAG
00A5 C3E700     JMP     ERROR
                    ; CHECK ALL PARAMETERS
00A8 110104     EX010:  LXI     D,UNIT    ;DE=ADR(PARAMETERS)
00AB 21F000     LXI     H,LMTBL    ;HL=ADR(LIMIT TABLE)
00AE 0604       MVI     B,NP      ;B=NO. OF PARAMETERS
00B0 1A          EX020:  LDAX   D      ;A=PARAMETER
00B1 BE          CMP     M      ;LOWER LIMIT OK?
00B2 DAE200     JC      EX040    ;NO, ERROR
00B5 23          INX     H      ;YES
00B6 BE          CMP     M      ;UPPER LIMIT OK?
00B7 D2E200     JNC     EX040    ;NO, ERROR
00BA 23          INX     H      ;YES

```

```

00BB 13          INX D
00BC 05          DCR B          ;DONE?
00BD C2B000     JNZ EX020      ;NO
; COMMAND AND PARAMETERS OK
00C0 79          MOV A,C          ;YES, A=COMMAND
00C1 21F800     LXI H,CTBL
00C4 3D          DCR A          ;A=(0-(N-1))
00C5 07          RLC          ;A=2*A
00C6 5F          MOV E,A
00C7 1600       MVI D,0
00C9 19          DAD D          ;HL=ADR(ADR)
00CA 5E          MOV E,M
00CB 23          INX H
00CC 56          MOV D,M          ;DE=ADR
00CD 214200     LXI H,RETRN
00D0 E5          PUSH H          ;(SP)=RETURN ADDRESS
00D1 D5          PUSH D          ;SAVE ROUTINE ADDRESS
; IDLE TIME RESET
00D2 3A0104     TRSET: LDA UNIT
00D5 4F          MOV C,A          ;C=UNIT #
00D6 0600       MVI B,0          ;BC=UNIT#
00D8 211404     LXI H,ITIME
; IF MU
00DB CDF702     CALL DINDX
; ENDF
00DE 70          MOV M,B          ;SET IDLE TIME TO ZERO
00DF 23          INX H
00E0 70          MOV M,B
00E1 C9          RET          ;VECTOR TO ROUTINE, OR
; RETURN TO CALLER

;
00E2 3E01       EX040: MVI A,1
00E4 320704     STA PRMER          ;SET PARAMETER FLAG
;
00E7 320504     ERROR: STA MERF          ;SET MASTER ERROR FLAG
00EA 318004     LXI SP,STACK      ;RESET SP
00ED C34E00     JMP RT010
;
;LIMIT TABLE (UPPER AND LOWER FOR PARAMETERS)
00F0 0002       LMTBL: DB 0,NU          ;UNIT
00F2 0023       DB 0,NTRKS        ;TRACK
00F4 0113       DB 1,NSCTR+1      ;SECTR
00F6 0481       DB 4,NBSCT+1      ;SCTSZ
;
; COMMAND TABLE
00F8 8F01       CTBL: DW READ          ;1
00FA 0C02       DW WRITE         ;2
00FC 0401       DW SEEK          ;3
00FE 2600       DW INIT          ;4
0100 FF02       DW FRMAT         ;5
0102 0000       DW RST0          ;6
0006           NCMD$ EQU ($-CTBL)/2
;
;

```

```

; ***** SEEK TRACK ROUTINE *****
; INPUT: BC=UNIT#
; REGISTERS: AF,D,HL
; SUBROUTINES: UASLC,UBSLC,STI,STO
;
0104      SEEK      EQU      $
          IF MU
0104 CDDF02  CALL      UBSLC
          ENDIF
          IF NOT MU
          CALL      UASLC
          ENDIF
0107 211204 LXI      H,TKPTR
          IF MU
010A 09      DAD      B          ;ADD UNIT# TO HL
          ENDIF
010B 3A0204 LDA      TRACK      ;A=TRACK DESIRED
010E BE      CMP      M
010F C8      RZ          ;TRACK=TKPTR
          IF MINI
0110 E5      PUSH     H          ;SAVE ADR(TKPTR)
          ENDIF
0111 DA1A01 JC      SK010      ;TKPTR>TRACK
0114 CD7C02 CALL     STI          ;TKPTR<TRACK
          IF STD
          JMP      SEEK
          ENDIF
          IF MINI
0117 C31D01 JMP      SK020
          ENDIF
011A CD8302 SK010:  CALL     STO          ;TKPTR>TRACK
          IF STD
          JMP      SEEK
          ENDIF
          IF MINI
011D E1      SK020:  POP      H          ;HL=ADR(TKPTR)
011E 3A0204 LDA      TRACK
0121 BE      CMP      M          ;TRACK=TKPTR?
0122 C20401 JNZ     SEEK      ;NO, KEEP SEEKING
0125 060A    MVI     B,STLNG ;YES, ALLOW HEAD TIME TO SETTLE
0127 CDE602 CALL     DELAY
012A C9      RET
          ENDIF
          IF RDWR
;
; READ ID RECORD ROUTINE
;
;
;REGISTERS: A,F,B,C,DE,HL
;
012B CD0401 RID:    CALL     SEEK      ;POSITION HEAD
          IF MU
012E CDD802 CALL     UASLC      ;SELECT UNIT WITH A LINES
          ENDIF

```

```

IF MINI
0131 CD9E02 CALL MTRON ;TURN ON MOTOR AND LOAD HEAD
ENDIF
IF STD
CALL RDYA ;CHECK FOR UNIT READY
CALL HDLD ;LOAD HEAD
ENDIF

;
0134 0E04 MVI C,4 ;STORE LIMIT OF REVOLUTIONS OF
;DISK WITHOUT FINDING CORRECT ID
;RECORD. USE 4 TO GUARANTEE
;THREE COMPLETE REVOLUTIONS.

;
0136 210204 RIA: LXI H,TRACK ;INITIALIZE TRACK/SECTR POINTER
0139 110A04 LXI D,WTRK ;INITIALIZE FLAG POINTER
013C AF XRA A
013D 47 MOV B,A ;SET B=0
013E D303 OUT W3 ;RESET STT (FOR RETRY)

;
0140 3EA0 MVI A,W3RCS+W3STT ;RCS=1, STT=1
0142 D303 OUT W3 ;GO TO READ CLOCK. SET STT TO AUTO-
;MATICALLY START READ OPERATION WHEN
;ADDRESS MARK IS READ.

;
0144 FB EI ;ENABLE INTERRUPT AND WAIT FOR
0145 76 HLT ;ADDRESS MARK TO BE READ.

;
;INTERRUPT (ADDRESS MARK)
;
; (EI)
0146 DB02 IN R2 ;READ DATA
0148 EEFE XRI 0FEH ;IS IT AN I.D. ADDRESS MARK?
014A C27801 JNZ RIM ;NO: JUMP TO RIM
014D 76 HLT ;YES: WAIT FOR NEXT INTERRUPT.

;
;INTERRUPT (TRACK ADDRESS)
;
; (EI)
014E DB02 IN R2 ;READ TRACK ADDRESS BYTE.
0150 AE XRA M ;COMPARE WITH DESIRED TRACK
0151 12 STAX D ;WTRK =0 FOR OK, =NON-ZERO FOR ERROR
0152 13 INX D ;DE POINTS TO NEXT FLAG
0153 23 INX H ;HL POINTS TO SECTR
0154 76 HLT ;WAIT FOR NEXT INTERRUPT
IF STD

;
;INTERRUPT (FIRST ZERO BYTE)
;
; (EI)
IN R2 ;READ ZERO BYTE
STAX D ;ZERO1 =0 FOR OK, =NON-ZERO FOR ERROR
INX D ;DE POINTS TO ZERO2
;
HLT ;WAIT FOR NEXT INTERRUPT

```



```

                ENDIF
;
;INTERRUPT(SECTOR ADDRESS)
;
;      (EI)
0155 DB02      IN      R2      ;READ SECTOR ADDRESS BYTE
0157 AE        XRA M        ;COMPARE WITH DESIRED SECTOR
0158 47        MOV B,A      ;B =0 FOR OK, =NON-ZERO FOR ERROR
0159 3E21      MVI A,W3STT+W3CCW
015B D303      OUT W3      ;SEND COMMAND TO W3.
                        ;THIS COMMAND SETS CCW. (STT
                        ;BIT MUST ALSO BE A ONE TO AVOID
                        ;RESETTING STT.) THE BIT RING PULSE
                        ;(BRP) FOLLOWING THE SETTING OF CCW
                        ;WILL START A BIT BY BIT COMPARISON
                        ;OF THE DATA READ FROM THE DISK WITH
                        ;THE DATA READ FROM THE CRC REGISTER.
                        ;(ALTHOUGH THE CPU WILL HAVE READ
                        ;A COMPLETED BYTE AT THE NEXT
                        ;BRP, THE DISK DRIVE HEAD WILL BEGIN
                        ;READING THE 1ST CRC BYTE.)
;
015D 76        HLT          ;WAIT FOR NEXT INTERRUPT.
;
;      IF STD
;INTERRUPT(SECOND ZERO BYTE)
;
;      (EI)
;      IN      R2      ;READ 2ND ZERO BYTE
;
;      STAX D      ;ZERO2 =0 FOR OK, =NON-ZERO FOR ERROR
;      INX D      ;DE POINTS TO CRCID
;
;      HLT          ;WAIT FOR NEXT INTERRUPT.
;      ENDIF
;
;INTERRUPT(CRC BYTE 1)
;
;      (EI)
015E 3E20      MVI A,W3STT      ;TURN OFF CCW
;
0160 D303      OUT      W3      ;SEND COMMAND TO W3
                        ;STT=1, CCW=0. CCW IS RESET.
                        ;AT NEXT BRP BIT-BY-BIT CRC
                        ;COMPARISON WILL END.
;
0162 76        HLT          ;WAIT FOR NEXT INTERRUPT.
;
;INTERRUPT(CRC BYTE 2)
;
;      (EI)
0163 DB01      IN      R1      ;INTERRUPT CAUSED BY 2ND CRC BYTE
;
0165 E620      ANI R1DER      ;WAS THERE A CRC ERROR?

```

```

0167 12          STAX D          ;CRCID =0 FOR OK, =NON-ZERO FOR ERROR
0168 78          MOV A,B
0169 B7          ORA A           ;SECTOR OK?
016A C27801     JNZ RIM         ;NO, TRY AGAIN
016D 76          HLT            ;YES

;
;INTERRUPT (FIRST GAP BYTE)
;
;          (EI)
016E EB          XCHG           ;HL POINTS TO CRCID, A=0
016F B6          ORA M         ;TEST CRCID
                    IF STD
                    DCX H
                    ORA M         ;TEST ZERO2
                    DCX H
                    ORA M         ;TEST ZERO1
                    ENDIF
0170 76          HLT

;
;INTERRUPT (2ND GAP BYTE)
;
;          (EI)
0171 2B          DCX H
0172 B6          ORA M         ;TEST WTRK. (IS TRACK ADDRESS
                    ;READ EQUAL TO SOFTWARE TRACK
                    ;POINTER?)
0173 C27801     JNZ RIM         ;ONE OF THE ABOVE IN ERROR, TRY AGAIN.
0176 76          HLT

;
;INTERRUPT (3RD GAP BYTE)
;
;          (EI)
0177 C9          RET            ;NORMAL RETURN, ZERO FLAG=1

;
;ERROR
;
0178 DB00     RIM:  IN          R0          ;READ STATUS
017A E602     ANI R0IRQ        ;WAS INTERRUPT AN INDEX REQUEST?
017C CA3601     JZ           RIA         ;NO: WAIT FOR NEXT MARK
017F D306     OUT W6          ;YES, IRQ RESET
0181 0D       DCR C           ;DECREMENT LIMIT
0182 C23601     JNZ          RIA         ;WAIT FOR NEXT MARK IF NOT 3RD COMPLETE
                    ;REVOLUTION OF DISK WITHOUT SUCCESS

0185 AF       XRA A           ;QUIT
0186 D303     OUT          W3         ;RESET STT

;
;
0188 3E01     MVI A,1
018A 320904     STA NOGO        ;COULD NOT FIND REQUESTED ID
018D B7       ORA A           ;CLEAR ZERO FLAG
018E C9       RET            ;ERROR RETURN

;
; ***** READ DATA RECORD ROUTINE *****

```

```

;
;REGISTERS: A,F,B,C,DE,HL
;
; CALL READ ID RECORD FIRST
;
018F CD2B01 READ: CALL RID ;READ ID
0192 C0 RNZ ;ERROR IN RID, RETURN
; (3 GAP BYTES HAVE BEEN READ, HEAD IS READING 4TH)
0193 3E60 MVI A,W3WCS+W3STT
0195 D303 OUT W3 ;SET WRITE CLOCK, LEAVE STT SET
0197 0604 MVI B,RSKIP-4 ;PASS GAP BYTES 4 THRU (RSKIP-1)
0199 76 RGAP: HLT
;
;INTERRUPT (GAP BYTE 4 THRU (RSKIP-1))
;
; (EI)
019A 05 DCR B
019B C29901 JNZ RGAP
019E 76 HLT ;WAIT FOR GAP BYTE #RSKIP. HEAD HAS
;NOW PASSED AREA IN GAP THAT CONTAINS
;UNKNOWN INFORMATION GENERATED WHEN
;WRITE CURRENT WAS TURNED ON TO WRITE
;DATA RECORD.
;
;INTERRUPT (GAP BYTE #RSKIP)
;
; (EI)
019F 3E40 MVI A,W3WCS ;RESET STT, SET WRITE CLOCK TO
01A1 D303 OUT W3 ;PREVENT INTERRUPTS UNTIL FOLLOWING
;IS DONE.
;
01A3 218004 LXI H,BUFR ;SET HL TO 1ST ADDRESS OF
;STORAGE BUFFER.
;
01A6 1621 MVI D,W3STT+W3CCW ;STORE COMMAND TO SET CCW IN
;D REGISTER.
;
01A8 0EFB MVI C,0FBH ;STORE DATA ADDRESS MARK CODE
;IN C.
;
01AA 3A0404 LDA SCTSZ ;SET SECTOR SIZE
01AD D603 SUI 3
01AF 47 MOV B,A ;SAVE COUNT IN B
;
01B0 3EA0 MVI A,W3RCS+W3STT ;SET READ CLOCK, SET STT.
01B2 D303 OUT W3
01B4 76 HLT ;WAIT FOR ADDRESS MARK.
;
;INTERRUPT (ADDRESS MARK)
;
; (EI)
01B5 DB02 IN R2 ;READ BYTE
01B7 B9 CMP C ;IS IT A DATA ADDRESS MARK?
01B8 C2EB01 JNZ MARK ;NO: JUMP TO MARK

```

```

01BB 76          HLT          ;WAIT FOR FIRST DATA BYTE
;
;INTERRUPT (DATA BYTE 1)
;
;          (EI)
01BC DB02        IN R2          ;YES: READ FIRST DATA BYTE
01BE 77          MOV          M,A    ;STORE FIRST DATA BYTE
;
; READ LOOP
01BF 23        RLOOP: INX      H    ;INCREMENT BUFFER POINTER
01C0 76          HLT
;
;INTERRUPT (DATA BYTES 2 THRU (SCTS-2) )
;
;          (EI)
01C1 DB02        IN R2
01C3 77          MOV          M,A    ;STORE DATA BYTE IN BUFFER
01C4 05          DCR          B      ;DONE?
01C5 C2BF01      JNZ          RLOOP ;NO, READ NEXT BYTE
01C8 23          INX          H      ;INCREMENT BUFFER POINTER
01C9 76          HLT
;
;INTERRUPT (DATA BYTE #(SCTS-1) )
;
;          (EI)
01CA DB02        IN R2          ;READ AND STORE NEXT TO
;LAST DATA BYTE
01CC 77          MOV          M,A
;
01CD 7A          MOV          A,D    ;SET CCW
01CE D303        OUT W3
01D0 76          HLT
;
;INTERRUPT (DATA BYTE #SCTS)
;
;          (EI)
01D1 23          INX H          ;READ AND STORE LAST DATA BYTE
01D2 DB02        IN R2
01D4 77          MOV          M,A
01D5 76          HLT
;
;INTERRUPT (FIRST CRC BYTE)
;
;          (EI)
01D6 3E20        MVI A,W3STT
01D8 D303        OUT W3          ;RESET CCW
01DA 76          HLT
;
;INTERRUPT (2ND CRC BYTE)
;
;          (EI)
01DB DB01        IN R1          ;READ STATUS
01DD 47          MOV B,A        ;SAVE STATUS
01DE AF          XRA A

```

```

01DF D303          OUT W3          ;RESET STT. (372 GOES TO WRITE
;CLOCK AUTOMATICALLY.)
;
01E1 78           MOV A,B          ;RECALL STATUS
;
01E2 E620         ANI R1DER        ;IS THERE A CRC ERROR?
01E4 320C04       STA CRCDR        ;SET CRC DATA RECORD FLAG
01E7 C8           RZ              ;NO, NORMAL RETURN
;
;
;READ RECORD BUT FOUND
01E8 C30002       JMP MK030       ;CRC ERROR
;
;RESET STT
01EB AF           MARK: XRA A
01EC D303         OUT W3
01EE DB02         IN R2           ;READ MARK AGAIN
01F0 D6F8         SUI 0F8H        ;IS IT A "DELETED DATA MARK"?
01F2 320D04       STA ILLMK        ;SET ILLEGAL MARK FLAG
01F5 C2FC01       JNZ MK010       ;ILLEGAL MARK
01F8 3C           INR A           ;DELETED DATA MARK
01F9 C3FD01       JMP MK020
01FC AF           MK010: XRA A      ;ILLEGAL MARK
01FD 320E04       MK020: STA DELMK  ;SET DELETED DATA MARK FLAG
0200 211004       MK030: LXI H,RRTRY;CHECK FOR RETRY
0203 35           DCR M
0204 C28F01       JNZ READ        ;TRY AGAIN
0207 AF           XRA A
0208 D303         OUT W3          ;RESET STT
020A 3C           INR A           ;CLEAR ZERO FLAG TO
;INDICATE AN ERROR CONDITION
020B C9           RET

;
; ***** WRITE DATA RECORD ROUTINE *****
;
;REGISTERS: A,F,B,C,DE,HL
;
; CALL READ ID RECORD ROUTINE FIRST
;
020C CD2B01       WRITE: CALL RID   ;READ ID
020F C0           RNZ             ;ERROR IN RID, RETURN
; (3 GAP BYTES HAVE BEEN READ, HEAD IS READING 4TH)
0210 0601         MVI B,WSKIP-5     ;COUNT INTERRUPTS FROM ID
0212 76           WGAP: HLT        ;RECORD. (HEAD WILL THEN BE
;
; INTERRUPT
;
; (EI)
0213 05           DCR B           ;READING (WSKIP-1) BYTE)
0214 C21202       JNZ WGAP

;
0217 3EB8         MVI A,W1CBS+W1CBN ;SET CLOCK BITS AND STROBE
0219 D301         OUT W1          ;SET WRITE CLOCK LOGIC TO WRITE
;ALL CLOCK BITS ("FF" CLOCK BITS)
;FOR DATA

```

```

021B AF          XRA      A          ;
021C D302        OUT W2          ;SET WRITE DATA REGISTER TO 00.
021E 76          HLT            ;WAIT FOR INTERRUPT

;
;INTERRUPT
;
;      (EI)
;
;HEAD IS READING GAP BYTE #WSKIP.
;
021F 3E70        MVI A,W3WCS+W3STT+W3WES ;WCS, STT, WES = 1
0221 D303        OUT W3          ;WRITE CURRENT AND WRITE CLOCK
;WILL START AT NEXT BRP
0223 DB01        IN R1          ;READ STATUS
0225 E604        ANI R1WFT       ;WRITE FAULT?
0227 CA3202      JZ WR010       ;NO, CONTINUE
;IF STD
;MVI A,W0WFR
;CALL SETW0      ;WRITE FAULT RESET
;MVI A,W0WFR
;CALL CLRW0     ;CLEAR RESET BIT
;ENDIF
022A 3E01        MVI A,1
022C 320F04      STA WRITF       ;YES, SET WRITE FAULT FLAG
022F C3E700      JMP ERROR

;
0232 76          WR010: HLT      ;WAIT FOR INTERRUPT
;
;INTERRUPT
;
;      (EI)
;
;LAST FF GAP BYTE READ, 372
;SWITCHES TO WRITE MODE.
0233 76          HLT            ;HEAD BEGINS WRITING A 00
;IN GAP BYTE #(WSKIP+1).
;IF STD
;
;INTERRUPT
;
;      (EI)
;
;HEAD STARTS WRITING 00
;IN BYTE #(NO. OF GAP BYTES - 4).
;
;INTERRUPT
;
;      (EI)
;
;HEAD STARTS WRITING 00
;IN BYTE #(NO. OF GAP BYTES - 3).
;ENDIF
;
;INTERRUPT
;
;      (EI)
0234 218004      LXI H,BUFFR     ;SET H,L TO START OF WRITE BUFFER
0237 76          HLT            ;HEAD STARTS WRITING 00 IN

```

;BYTE # (NO. OF GAP BYTES - 2).

; ;
; INTERRUPT

; ;
; (EI)
0238 06FB MVI B,0FBH ;LOAD DATA MARK IN B
;HEAD STARTS WRITING 00 IN
;NEXT TO LAST GAP BYTE.
; ;
023A 0E22 MVI C,W3STT+W3CCG ;STORE SET CCG COMMAND IN C
; ;
023C 16B8 MVI D,W1CBS+W1CBN ;STORE "FF" CLOCK PATTERN
;COMMAND IN D
; ;
023E 1E20 MVI E,W3STT ;STORE RESET CCG COMMAND IN E
; ;
0240 3E80 MVI A,W1CBS+W1CBD ;STORE "C7" DATA MARK CLOCK
;PATTERN COMMAND IN A
; ;
0242 76 HLT ;WAIT FOR INTERRUPT

; ;
; INTERRUPT

; ;
; (EI)
0243 D301 OUT W1 ;SET "C7" DATA MARK CLOCK PATTERN.
;HEAD STARTS WRITING 00 IN
;LAST GAP BYTE.
; ;
0245 78 MOV A,B ;SET "FB" DATA BITS FOR
0246 D302 OUT W2 ;DATA MARK
; ;
0248 79 MOV A,C ;SET CCG. THIS CAUSES CRC
0249 D303 OUT W3 ;CALCULATION TO BEGIN AT NEXT BRP.
; ;
024B 7A MOV A,D ;GET "FF" DATA BIT CLOCK
;PATTERN IN A
; ;
024C 76 HLT ;WAIT FOR INTERRUPT.

; ;
; INTERRUPT

; ;
; (EI)
024D D301 OUT W1 ;SET "FF" DATA BIT CLOCK PATTERN
;FOR NEXT BYTE. HEAD NOW BEGINS
;WRITING DATA MARK
; ;
024F 7B MOV A,E ;RESET CCG. (CCG MUST BE RESET
0250 D303 OUT W3 ;BEFORE NEXT BRP OR CRC CALCULATION
;WOULD BEGIN AGAIN.)
; ;
0252 7E MOV A,M ;LOAD FIRST DATA BYTE IN
0253 D302 OUT W2
; ;
0255 76 HLT ;WAIT FOR INTERRUPT

```

;
; INTERRUPT
;
; (EI) ; DATA MARK WRITTEN, HEAD
; STARTS WRITING DATA BYTE #1.
0256 3A0404 LDA SCTSZ ; SET SECTOR SIZE
0259 3D DCR A
025A 47 MOV B,A ; SAVE COUNT IN B. HEAD
; BEGINS WRITING FIRST DATA BYTE.
;
; WRITE LOOP
WLOOP: INX H ; WRITE DATA BYTES 2 THRU NBSCT
025B 23 MOV A,M
025C 7E OUT W2
025D D302 HLT
025F 76
;
; INTERRUPT
;
; (EI)
0260 05 DCR B
0261 C25B02 JNZ WLOOP
;
0264 3E21 MVI A,W3STT+W3CCW ; SET CCW. IN WRITE MODE THE 372
0266 D303 OUT W3 ; WILL BEGIN WRITING BITS FROM THE
; CRC REGISTER AT THE NEXT BRP
; FOLLOWING THE SETTING OF CCW.
; (HEAD IS WRITING LAST DATA BYTE)
;
0268 76 HLT ; WAIT FOR INTERRUPT
;
; INTERRUPT
;
; (EI) ; LAST DATA BYTE WRITTEN.
0269 76 HLT ; HEAD STARTS WRITING FIRST CRC BYTE
;
; INTERRUPT
;
; (EI) ; FIRST CRC BYTE WRITTEN.
026A 3EFF MVI A,0FFH ; LOAD FF GAP BYTE IN WRITE DATA
026C D302 OUT W2 ; REGISTER (HEAD BEGINS WRITING
; 2ND CRC BYTE.)
;
026E 3E20 MVI A,W3STT ; RESET CCW COMMAND. CRC BIT
0270 D303 OUT W3 ; WRITING WILL STOP AT NEXT BRP.
;
0272 76 HLT ; WAIT FOR INTERRUPT.
;
; INTERRUPT
;
; (EI) ; 2ND CRC BYTE WRITTEN, HEAD
; STARTS WRITING FF GAP BYTE.
0273 3E24 MVI A,W3STT+W3WER ; WRITE ENABLE RESET. WRITE
0275 D303 OUT W3 ; CURRENT WILL STOP AT NEXT
; BRP. (HEAD BEGINS WRITING 1ST

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```

;GAP BYTE.)
;
0277 76          HLT          ;WAIT FOR INTERRUPT
;
;INTERRUPT
;
;          (EI)          ;FF GAP BYTE WRITTEN, WRITE
;                                ;CURRENT TURNS OFF.
0278 AF          XRA          A          ;TURN OFF 372 BY RESETTING STT.
0279 D303        OUT W3
;
027B C9          RET          ;DATA RECORD IS WRITTEN.
ENDIF
;
;
;
; STEP IN
; INPUT: BC=UNIT #
; REGISTERS: AF,D,HL
; STACK PAIRS: 1
; SUBROUTINES: DELAY,SETW0
027C 16C0        STI:        MVI D,W4STS+W4SID ;D=STROBE+"IN" DIRECTION
027E 3E01        MVI A,1          ;INCREMENT TKPTR
0280 C38702      JMP ST010
;
; STEP OUT
; INPUT: BC=UNIT #
; REGISTERS: AF,D,HL
; SUBROUTINES: DELAY,CLRW0
0283 1680        STO:        MVI D,W4STS ;D=STROBE+"OUT" DIRECTION
0285 3EFF        MVI A,-1        ;DECREMENT TKPTR
;
0287 211204      ST010:      LXI H,TKPTR
;
028A 09          DAD B          ;ADD UNIT# TO HL
ENDIF
028B 86          ADD M          ;INC/DEC TKPTR
028C 77          MOV M,A
IF STD
MVI A,LHCTK      ;CHECK FOR WRITE CURRENT CHANGE
CMP M            ;A=LHCTK-TKPTR
MVI A,W0LCT
JM ST020        ;TRACK>LHCTK
CALL CLRW0      ;TRACK<OR=LHCTK,
;TURN OFF LOW CURRENT
XRA A
JMP ST030
ST020:          CALL SETW0      ;TRACK>LHCTK,
;TURN ON LOW CURRENT
ST030:          MVI A,1
LXI H,LCRNT     ;UPDATE LOW CURRENT
IF MU
DAD B          ;ADD UNIT# TO HL
ENDIF

```

```

                                MOV     M,A      ;STORE LOW CURRENT STATUS
                                ENDF
028D 7A                          MOV A,D
028E D304                        OUT W4      ;SET DIRECTION
0290 F620                        ORI W4SOS   ;TURN ON SOS
0292 D304                        OUT W4      ;OUTPUT RISING EDGE OF SOS
0294 E6DF                        ANI NOT W4SOS ;TURN OFF SOS
0296 D304                        OUT W4      ;OUTPUT TRAILING EDGE OF SOS
; DELAY TTACS MSEC
0298 1628                        MVI D,TTACS
029A CDE602                      CALL DELAY
029D C9                          RET
;
                                IF STD
;
; HEAD LOAD SUBROUTINE
; INPUT: BC=UNIT#
; REGISTERS: AF,D,HL
; STACK PAIRS: 1
; SUBROUTINES: UASLC,DELAY,SETW0
HDLD: LXI H,HEAD      ;CHECK HEAD STATUS
                                IF MU
                                DAD     B      ;ADD UNIT# TO HL
                                ENDF
                                MOV A,M      ;A=HEAD STATUS
                                ORA A      ;IS HEAD LOADED ALREADY?
                                RNZ        ;YES
                                MVI A,W0HLD ;NO
                                CALL SETW0 ;LOAD HEAD
                                MVI D,40    ;WAIT 40 MSEC
                                CALL DELAY
                                MVI A,1     ;SET HEAD STATUS
                                JMP UL010
;
; UNLOAD HEAD SUBROUTINE
; INPUT: BC=UNIT#
; REGISTERS: AF,HL
; STACK PAIRS: 1
; SUBROUTINES: UASLC,CLRW0
UNLD: CALL UASLC
                                MVI A,W0HLD
                                CALL CLRW0 ;UNLOAD HEAD
                                XRA A
UL010: LXI H,HEAD      ;UPDATE HEAD STATUS
                                IF MU
                                DAD     B      ;ADD UNIT# TO HL
                                ENDF
                                MOV M,A     ;STORE NEW HEAD STATUS
                                RET
                                ENDF
;
                                IF MINI
;
; MOTOR ON SUBROUTINE

```

```

; INPUT: BC=UNIT#
; REGISTERS: AF,D,HL
; STACK PAIRS: 1
; SUBROUTINES: SETW0,DELAY
029E 211804 MTRON: LXI H,MOTOR
IF MU
02A1 09 DAD B ;ADD UNIT# TO HL
ENDIF
02A2 7E MOV A,M
02A3 B7 ORA A ;IS MOTOR ON ALREADY?
02A4 C0 RNZ ;YES, RETURN
02A5 79 MOV A,C ;A=UNIT #
02A6 3C INR A
02A7 07 RLC
02A8 CDD002 CALL SETW0 ;TURN ON MOTOR
02AB 2604 MVI H,4 ;DELAY 1 SECOND
02AD 16FA MN010: MVI D,250
02AF CDE602 CALL DELAY
02B2 25 DCR H ;DONE?
02B3 C2AD02 JNZ MN010 ;NO
02B6 3E01 MVI A,1 ;YES
02B8 C3C202 JMP MF010

;
; MOTOR OFF SUBROUTINE
; INPUT: BC=UNIT#
; REGISTERS: AF,HL
; STACK PAIRS: 1
; SUBROUTINES: CLRW0
02BB 79 MTOFF: MOV A,C ;A=UNIT #
02BC 3C INR A
02BD 07 RLC
02BE CDC802 CALL CLRW0 ;TURN OFF MOTOR, UNLOAD HEAD
02C1 AF XRA A
02C2 211804 MF010: LXI H,MOTOR
IF MU
02C5 09 DAD B ;ADD UNIT# TO HL
ENDIF
02C6 77 MOV M,A ;UPDATE MOTOR STATUS
02C7 C9 RET
ENDIF

;
;WR0 MANAGER
; A=BITS TO BE CLEARED/SET
; REGISTERS: AF,HL
; STACK PAIRS: 0
02C8 211104 CLRW0: LXI H,WR0
02CB 2F CMA
02CC A6 ANA M ;CLEAR
02CD C3D402 JMP CR010
02D0 211104 SETW0: LXI H,WR0
02D3 B6 ORA M ;SET
02D4 D300 CR010: OUT W0
02D6 77 MOV M,A ;SAVE A COPY OF W0
02D7 C9 RET

```

```

;
;
; UNIT A SELECT SUBROUTINE
;
; INPUT: BC=UNIT#
; REGISTERS: AF
; STACK PAIRS: 0
02D8 UASLC EQU $
      IF NOT MU
      LXI B,0 ;SET UNIT#=0
      ENDIF
02D8 79 MOV A,C ;A=UNIT#
02D9 3C INR A
02DA F604 ORI WLUAS ;TURN ON STROBE
02DC D301 OUT W1 ;SELECT UNIT
02DE C9 RET
      IF STD
RDYA: IN R1 ;CHECK FOR READY
      ANI R1RYA ;READY?
      RNZ ;YES
      CMA ;NO, ERROR
      STA SLCTF ;SET SELECT FAULT FLAG
      JMP ERROR
      ENDIF
;
; IF MU
; UNIT B SELECT SUBROUTINE
; INPUT: C=UNIT#
; REGISTERS: AF
; STACK PAIRS: 0
;
02DF 79 UBSLC: MOV A,C
02E0 3C INR A
02E1 F604 ORI W4UBS ;TURN ON STROBE
02E3 D304 OUT W4 ;SELECT UNIT
02E5 C9 RET
      ENDIF
;
;
; DELAY SUBROUTINE
; D= # OF MSEC (MAX=256 WITH B=0)
; REGISTERS: AF,D
;
02E6 3E04 DELAY: MVI A,W6TRR ;TURN ON TRR
02E8 D306 OUT W6 ;RESET TIMER REQUEST
; WAIT FOR TRQ RST STATUS
02EA DB00 D010: IN R0 ;READ STATUS
02EC E604 ANI R0TRQ ;CHECK FOR TRQ
02EE CAEA02 JZ D010 ;WAIT FOR 1 MSEC
      IF MINI
02F1 15 DCR D ;MINI CLOCK IS HALF FAST
      ENDIF
02F2 15 DCR D ;DONE?
02F3 C2E602 JNZ DELAY ;NO

```

```

02F6 C9          RET          ;YES
;
;
;       IF MU
; DOUBLE INDEX ADDRESSING SUBROUTINE
; INPUT: HL=BASE
;       BC=UNIT#
; OUTPUT: HL=HL+2*(UNIT#)
; REGISTERS: AF,HL
; STACK PAIRS: 0
02F7 79  DINDX:  MOV     A,C      ;A=UNIT#
02F8 07          RLC          ;A=2*(UNIT#)
02F9 85          ADD     L
02FA 6F          MOV     L,A      ;L=L+2*(UNIT#)
02FB 78          MOV     A,B
02FC 8C          ADC     H
02FD 67          MOV     H,A      ;H=H+B+CARRY
02FE C9          RET          ;HL=HL+2*(UNIT#)
;
;       IF FMT
;
;
; ***** DISK FORMATTING ROUTINE *****
;
02FF CD2600  FRMAT:  CALL  INIT      ;INITIALIZE DISK UNIT
;
;       IF MU
0302 CDD802  CALL   UASLC
;
;       ENDIF
;       IF MINI
0305 CD9E02  CALL   MTRON   ;TURN ON MOTOR, LOAD HEAD
;
;       ENDIF
;       IF STD
;       CALL RDYA   ;CHECK READY STATUS
;       CALL HDLD   ;LOAD HEAD
;       ENDIF
; INITIALIZE ADDRESS POINTERS
0308 210100  LXI  H,1      ;H=00=TRACK ADDRESS
;
;       L=01=SECTOR ADDRESS
;
; SET UP COMMANDS
FM030:  MVI  A,W1CBS+W1CBN
030B 3EB8          OUT  W1      ;SET CLOCK BITS
030D D301          MVI  A,0FFH
030F 3EFF          OUT  W2      ;SET WRITE DATA=0FFH
0311 D302          MVI  A,W3WCS+W3STT+W3WES+W3IXS
0313 3E78          OUT  W3      ;SET 372 TO START WRITING
0315 D303          ;AT INDEX HOLE
;
0317 FB          EI          ;ENABLE INTERRUPTS AND
0318 76          HLT         ;WAIT FOR INDEX
;
; INTERRUPT (INDEX START)
;
; (EI) HEAD IS WRITING FIRST GAP BYTE

```

```

0319 3E02          MVI A,W6IRR
031B D306          OUT W6          ;RESET INDEX REQUEST
                    IF STD
; WRITE PRE-INDEX GAP
                    MVI B,NFPRI      ; B=NUMBER OF 0FFH GAP BYTES
FM040: HLT          ;WAIT FOR BRP INTERRUPT
;
; INTERRUPT (DATA REQUEST)
;
;          (EI)          HEAD WRITES GAP BYTES 2-40
                    DCR B              ;DONE?
                    JNZ FM040          ; NO, REPEAT
                    XRA A              ;YES, CHANGE GAP
                    OUT W2             ;BYTE TO 00H
                    MVI B,5           ;B=BYTE COUNT
FM050: HLT
;
; INTERRUPT
;
;          (EI)          HEAD WRITES GAP BYTES 41-45
                    DCR B              ;DONE?
                    JNZ FM050          ; NO, REPEAT
                    HLT                ;YES
;
; INTERRUPT
;
;          (EI)          HEAD IS WRITING GAP BYTE 46
; WRITE INDEX ADDRESS MARK
                    MVI A,W1CBS+W1CBI
                    OUT W1             ;CHANGE CLOCK BITS
                    MVI A,0FCH
                    OUT W2             ;SET WRITE DATA=0FCH
                    HLT                ;WRITE MARK
;
; INTERRUPT
;
;          (EI)          HEAD IS WRITING INDEX ADDRESS MARK
; WRITE POST-INDEX GAP
                    MVI A,W1CBS+W1CBN
                    OUT W1             ;SET CLOCK BITS
                    MVI A,0FFH
                    OUT W2             ;SET WRITE DATA=0FFH
                    ENDIF
;
031D 060F          MVI B,NFPOI      ; B=BYTE COUNT
031F 76            FM060: HLT          ;WRITE GAP BYTE
;
; INTERRUPT
;
;          (EI)          HEAD WRITES GAP BYTES 1 THRU NFPOI
0320 05           DCR B              ;DONE?
0321 C21F03       JNZ FM060          ; NO, REPEAT
;
0324 AF           FM070: XRA A        ;BEGINNING OF SECTOR WRITE LOOP

```

```

                                ; -EXECUTED NSCTR TIMES
                                ; SET WRITE DATA=00H
0325 D302          OUT W2
0327 76           HLT

;
; INTERRUPT
;
;           (EI)          HEAD IS WRITING 1ST 00 BYTE
0328 76           HLT

;
; INTERRUPT
;
;           (EI)          2ND
0329 76           HLT
                    IF STD

;
; INTERRUPT
;
;           (EI)          3RD OF 6
                    HLT

;
; INTERRUPT
;
;           (EI)          4TH OF 6
                    HLT
                    ENDIF

;
; INTERRUPT
;
;           (EI)          HEAD IS WRITING NEXT TO LAST
                                ; FF GAP BYTE.
032A 06FE        MVI B,0FEH          ; LOAD ID MARK IN B
032C 0E22        MVI C,W3STT+W3CCG ; STORE SET CCG COMMAND IN C
                                ; (ALSO RESETS IXS)
032E 16B8        MVI D,W1CBS+W1CBN ; STORE "FF" CLOCK PATTERN
                                ; COMMAND IN D
0330 1E20        MVI E,W3STT          ; STORE RESET CCG COMMAND IN E
0332 3E80        MVI A,W1CBS+W1CBD ; STORE "C7" DATA MARK CLOCK
                                ; PATTERN COMMAND IN A
0334 76           HLT

;
; INTERRUPT
;
;           (EI)          HEAD IS WRITING LAST 00 GAP BYTE
                                ; SET "C7" DATA MARK CLOCK PATTERN.
0335 D301        OUT W1
0337 78           MOV A,B           ; SET "FE" DATA BITS FOR
0338 D302        OUT W2           ; ID MARK
033A 79           MOV A,C           ; SET CCG. THIS CAUSES CRC
033B D303        OUT W3           ; CALCULATION TO BEGIN AT NEXT BRP.
033D 7A           MOV A,D           ; GET "FF" DATA CLOCK BIT
                                ; PATTERN IN A
033E 76           HLT

;
; INTERRUPT
;

```

```

;      (EI)      HEAD IS WRITING ID ADDRESS MARK
033F D301      OUT W1      ;SET "FF" DATA CLOCK BIT PATTERN
;              ;FOR NEXT BYTE.  HEAD NOW BEGINS
;              ;WRITING ID MARK
0341 7B      MOV A,E      ;RESET CCG.  (CCG MUST BE RESET
0342 D303      OUT W3      ;BEFORE NEXT BRP OR CRC CALCULATION
;              ;WOULD BEGIN AGAIN.)
0344 7C      MOV A,H      ;LOAD TRACK ADDRESS
0345 D302      OUT W2
0347 76      HLT      ;WAIT FOR INTERRUPT
;
; INTERRUPT
;
;      (EI)      HEAD IS WRITING TRACK ADDRESS
;
;      IF STD
;      XRA A
;      OUT W2      ;SET DATA BYTE=00H
;      HLT
;
; INTERRUPT
;
;      (EI)      HEAD IS WRITING FIRST ZERO BYTE
;      ENDIF
;
0348 7D      MOV A,L
0349 D302      OUT W2      ;SET DATA BYTE=SECTOR ADDRESS
034B 76      HLT
;
; INTERRUPT
;
;      (EI)      HEAD IS WRITING SECTOR ADDRESS
;
;      IF STD
;      XRA A
;      OUT W2      ;SET DATA BYTE=00H
;      HLT
;
; INTERRUPT
;
;      (EI)      HEAD IS WRITING 2ND ZERO BYTE
;      ENDIF
;
034C 3E21      MVI A,W3STT+W3CCW ; SET CCW. IN WRITE MODE THE 372
034E D303      OUT W3      ;WILL BEGIN WRITING BITS FROM THE
;              ;CRC REGISTERS AT THE NEXT BRP
;              ;FOLLOWING THE SETTING OF CCW.
0350 76      HLT      ;WAIT FOR INTERRUPT
;
; INTERRUPT
;
;      (EI)      HEAD IS WRITING FIRST CRC BYTE
0351 76      HLT
;

```



```

; INTERRUPT
;
;       (EI)          HEAD IS WRITING 2ND CRC BYTE
0352 3EFF          MVI A,0FFH          ; LOAD FF GAP BYTE IN WRITE DATA
0354 D302          OUT W2              ;REGISTER
0356 3E20          MVI A,W3STT        ; RESET CCW COMMAND.  CRC BIT
0358 D303          OUT W3              ;WRITING WILL STOP AT NEXT BRP.
035A 0606          MVI B,NFGP2        ; B=BYTE COUNT
035C 76           FM080: HLT
;
; INTERRUPT
;
;       (EI)          HEAD WRITES GAP BYTES 1 THRU NFGP2
035D 05           DCR B                ;DONE?
035E C25C03        JNZ FM080          ; NO, REPEAT
0361 AF           XRA A                ;YES, CHANGE GAP BYTE
0362 D302          OUT W2              ;TO 00H
0364 76           HLT
;
;       (EI)          1ST 00
0365 76           HLT
;
;       (EI)          2ND 00
0366 76           HLT
;
;       IF STD
;       (EI)          NEXT 00
;       HLT
;       (EI)          NEXT 00
;       HLT
;       ENDIF
;
; INTERRUPT
;
;       (EI)          HEAD IS WRITING NEXT TO LAST GAP BYTE
0367 06FB          MVI B,0FBH          ; LOAD DATA MARK IN B
0369 3E80          MVI A,W1CBS+W1CBD  ; STORE "C7" DATA MARK CLOCK
;                                     ;PATTERN COMMAND IN A
036B 76           HLT                 ;WAIT FOR INTERRUPT
;
; INTERRUPT
;
;       (EI)          HEAD IS WRITING LAST GAP BYTE
036C D301          OUT W1              ;SET "C7" DATA MARK CLOCK PATTERN.
036E 78           MOV A,B             ;SET "FB" DATA BITS FOR
036F D302          OUT W2              ;DATA MARK
0371 79           MOV A,C             ;SET CCG.  THIS CAUSES CRC
0372 D303          OUT W3              ;CALCULATION TO BEGIN AT NEXT BRP.
0374 7A           MOV A,D             ;GET "FF" DATA BIT CLOCK
;                                     ;PATTERN IN A
0375 76           HLT                 ;WAIT FOR INTERRUPT.
;
; INTERRUPT
;
;       (EI)          HEAD IS WRITING DATA ADDRESS MARK
0376 D301          OUT W1              ;SET "FF" DATA BIT CLOCK PATTERN

```

```

                                ;FOR NEXT BYTE.
0378 7B          MOV A,E          ;RESET CCG. (CCG MUST BE RESET
0379 D303       OUT W3          ;BEFORE NEXT BRP OR CRC CALCULATION
                                ;WOULD BEGIN AGAIN.)
037B 3EE5       MVI A,0E5H      ;LOAD DATA
037D D302       OUT W2
037F 76         HLT

;
; INTERRUPT
;
;          (EI)          DATA BYTE 1
0380 067F       MVI B,NBSCT-1
0382 76         FM100: HLT
;
; INTERRUPT
;
;          (EI)          HEAD WRITES DATA BYTES 2-NBSCT
0383 05         DCR B
0384 C28203     JNZ FM100
;
0387 3E21       MVI A,W3STT+W3CCW ;SET CCW. IN WRITE MODE THE 372
0389 D303       OUT W3          ;WILL BEGIN WRITING BITS FROM THE
                                ;CRC REGISTERS AT THE NEXT BRP
                                ;FOLLOWING THE NEXT SETTING OF CCW.
038B 76         HLT
;
; INTERRUPT
;
;          (EI)          HEAD IS WRITING FIRST CRC BYTE
038C 76         HLT
;
; INTERRUPT
;
;          (EI)          HEAD IS WRITING 2ND CRC BYTE
038D 3EFF       MVI A,0FFH      ;LOAD FF GAP BYTE IN WRITE DATA
038F D302       OUT W2          ;REGISTER
0391 3E20       MVI A,W3STT     ;RESET CCW COMMAND. CRC BIT WRITING
0393 D303       OUT W3          ;ENDS
0395 0611       MVI B,NFGP3     ;B=BYTE COUNT
0397 76         FM110: HLT
;
; INTERRUPT
;
;          (EI)          HEAD WRITES GAP BYTES 1 THRU NFGP3
0398 05         DCR B           ;DONE?
0399 C29703     JNZ FM110      ; NO, REPEAT
;
;
039C 2C         INR L           ;INCREMENT SECTOR ADDRESS
039D 3E12       MVI A,NSCTR
039F BD         CMP L           ;LAST SECTOR?
03A0 D22403     JNC FM070      ; NO, WRITE ANOTHER SECTOR
;
; WRITE FF'S TO END OF TRACK

```

```

03A3 76      FM120:  HLT
;
; INTERRUPT
;
;          (EI)          HEAD WRITES GAP BYTES
03A4 DB00    IN R0      ;READ STATUS
03A6 E602    ANI R0IRQ  ; INDEX REQUEST?
03A8 CAA303  JZ FM120  ; NO, CONTINUE
;
; END OF TRACK
03AB F3      DI
03AC 3E04    MVI A,W3WER
03AE D303    OUT W3      ;WRITE ENABLE AND STT RESET.
;INDEX REQUEST IS AUTOMATICALLY RESET
;BY STT RESET.
03B0 3E22    MVI A,NTRKS-1
03B2 BC      CMP H      ;LAST TRACK?
03B3 C8      RZ          ; YES, FORMATTING COMPLETE
03B4 2E01    MVI L,1    ; NO, RESET SECTOR ADDRESS
03B6 24      INR H      ;INCREMENT TRACK ADDRESS
03B7 E5      PUSH H     ;SAVE HL
03B8 1602    MVI D,02   ;WAIT FOR TUNNEL ERASE HEAD
03BA CDE602  CALL DELAY ;TO REACH END OF TRACK BEFORE
03BD 3A0104  LDA UNIT
03C0 4F      MOV C,A
03C1 0600    MVI B,0    ;BC=UNIT#
03C3 CD7C02  CALL STI   ;STEPPING HEAD.
IF MINI
03C6 160A    MVI D,STLNG ;HEAD SETTling DELAY
03C8 CDE602  CALL DELAY
ENDIF
03CB E1      POP H      ;RESTORE HL
03CC C30B03  JMP FM030  ; CONTINUE
ENDIF
;
;
; ***** RAM AREA *****
;
03CF          ORG 0400H
;COMMAND
0400 CMND: DS 1      ;COMMAND (1-NCMDS)
;
; PARAMETERS
0401 UNIT: DS 1     ;FDD UNIT BEING COMMANDED
0402 TRACK: DS 1   ;TRACK DESIRED
0403 SECTR: DS 1   ;SECTOR DESIRED
0404 SCTSZ: DS 1   ;SECTOR SIZE
0004 NP EQU $-UNIT ;NO. OF PARAMETERS
;
; FLAGS
0405 MERF: DS 1    ;MASTER ERROR
0406 CMDER: DS 1  ;COMMAND ERROR
0407 PRMER: DS 1  ;PARAMETER ERROR
0408 SLCTF: DS 1  ;SELECT FAULT (NOT USED WITH MINI)

```

```

0409      NOGO:   DS 1           ;FAILED TO FIND SECTOR
040A      WTRK:   DS 1           ;WRONG TRACK
          IF STD
          ZERO1:  DS 1           ;ZERO BYTE 1 NOT ZERO
          ZERO2:  DS 1           ;ZERO BYTE 2 NOT ZERO
          ENDIF
040B      CRCID:  DS 1           ;CRC ERROR IN ID
040C      CRCDR:  DS 1           ;CRC ERROR IN DATA READ
040D      ILLMK:  DS 1           ;ILLEGAL DATA MARK
040E      DELMK:  DS 1           ;DELETED DATA MARK
040F      WRITF:  DS 1           ;WRITE FAULT
000B      NF      EQU $-MERF     ;NUMBER OF FLAGS
          ;
          ;COUNTERS, POINTERS, STATUSES
0410      RRTRY:  DS 1           ;READ RETRY COUNTER
0411      WR0:    DS 1           ;COPY OF LATEST W0
0412      TKPTR:  DS NU         ;TRACK POINTER FOR EACH UNIT
0414      ITIME:  DS          NU*2 ;ELAPSED IDLE TIME
          IF STD
          HEAD:   DS NU         ;HEAD STATUS (1=LOADED, 0=UNLOADED)
          LCRNT:  DS NU         ;LOW CURRENT (1=YES, 0=NO)
          ENDIF
          IF MINI
0418      MOTOR:  DS NU         ;MOTOR STATUS (0=OFF, 1=ON) (MINI ONLY)
          ENDIF
001A      NB      EQU $-CMND     ;NO. OF BYTES IN DATA AREA
          ;
          ;STACK
          ;
041A      ORG 480H
          ;
          ; DATA BUFFER
0480      BUFR:   DS NBSCT
          ;
          ;
0000      END

```

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