

DCTRL.DOC

DISK CONTROLLER

DESCRIPTION OF DISK CONTROLLER _____ PAGE 2

CONTENTS OF PROMS -----

 PROM R -----

 PROM W -----

 PROMS A, B, C -----

 DESCRIPTION OF FIELDS -----

DISK CONTROLLER CONNECTORS -----

 CABLE A -----

 CABLE B -----

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THIS FILE IS DCTRL.DOC --- DESCRIPTION OF DISK CONTROLLER

DISK CONTROLLER OPCODES I.E. PDP-10 I/O INSTRUCTION CODES

```

=====
715    READ CMD      RC
716    READ MA      RM
717    READ DA      RA
720    READ ECC     RE
721    LOAD CMD     LC
722    LOAD MA     LM
723    LOAD DA     LA
724    LOAD ECC     LE
    
```

LOAD ECC

=====

PRIMARYLY CLEARS ERROR CORRECTING CODE LOGIC.
ALSO, DOES SPECIAL FUNCTION DEPENDING ON CONTENTS OF E.

CONTENTS OF E FUNCTION

```

-----
          1    START A COMMAND
          2    INITIALIZE CONTROLLER (SEND BEFORE STARTING CMD)
    
```

LOAD DA, READ DA

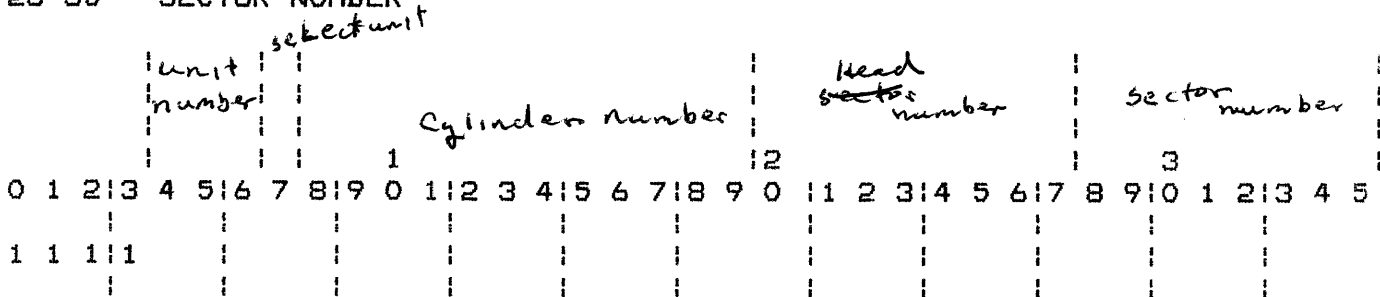
=====

LOAD AND READ DISK ADDRESS. SELECT UNIT.

BITS CONTENTS

```

04-06  UNIT NUMBER
07      SELECT UNIT
        THIS BIT MUST BE CLEARED, THEN SET, TO SELECT UNIT
08-19  CYLINDER NUMBER
20-27  HEAD NUMBER
28-35  SECTOR NUMBER
    
```



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DETAIL FOR LOAD CMD:

BIT #	FUNCTION
=====	=====
15	USE SECTOR COUNTER FOR ROTATIONAL POSITION SENSING - TELLS CONTROLLER TO LISTEN TO SIGNALS FROM DRIVE TO TELL WHERE IT IS.
16	RELEASE RELEASE DRIVE FOR USE BY ANOTHER COMPUTER
17	RECALIBRATE SIDE EFFECT: RESETS SEEK ERROR

18	FAULT CLEAR SIDE EFFECT: RESETS SEL UNIT FAULT USE BITS 17,18 WITH COMMAND=4
19	DATA STROBE LATE
20	DATA STROBE EARLY

21	SERVO OFFSET MINUS
22	SERVO OFFSET PLUS BITS 15-22 ARE 0 BY DEFAULT BITS 19-22 ARE FOR READING MARGINAL DATA
23	CMD FROM MEMORY COMMAND SENDS DATA FROM MEMORY TO DISK (USE WITH WRITE COMMANDS)

24	CMD 0
25	CMD 1
26	CMD 2 BITS 24-26 ARE DISK CONTROLLER SEQUENCER START ADDRESS

27	32 BIT MODE
28	***
29	***

30	ANY ATTENTION INTERRUPT ENABLE ALLOWS INTERRUPT WHEN ANY UNIT IS AT ATTENTION
31	***
32	DONE INTERRUPT ENABLE

33	***
34	***
35	***

DETAIL FOR CMD (BITS 24-26)

CMD	FN
----	--
0	READ
1	WRITE
3	WRITE ALL (SECTOR + FORMAT DATA)
4	CONTROL FUNCTIONS (RECAL, FAULT CLEAR)
5	(WILL BE 'SEEK')

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DETAIL FOR READ CMD:

```

BIT #   FUNCTION
=====
00      SELECT ERROR
        IF 0, SUCCESSFULLY TALKING TO A DISK UNIT
        IF 1, BITS 01-06 NOT VALID.
01      SEL UNIT WRITE PROTECTED
02      -SEL UNIT READY
        -READY LIGHT ON DRIVE
----
03      SEL UNIT ON CYLINDER
        SEEK COMPLETE
04      SEL UNIT SEEK ERROR
        DETECTED BY DRIVE
05      SEL UNIT FAULT
        DETECTED BY DRIVE
----
06      HEADER ECC ERR
07      HEADER COMPARE ERROR
        SECTOR COUNTER /= SECTOR HEADER
        (FOR USE WITH ROTATIONAL POSITION SENSING)
08      NOT BUSY
        DISK CONTROLLER SEQUENCER IS STOPPED
-----
09      HARD ECC ERROR
10      SOFT ECC ERROR
11      READ OVERRUN ERROR
----
12      WRITE OVERRUN ERROR
13      SECTOR OVERRUN ERROR
14      INTERNAL PARITY ERROR
        BITS 6-14 ARE DETECTED BY CONTROLLER
----
15-17   (SAME AS LOAD CMD)
-----
18-20   (SAME AS LOAD CMD)
----
21-23   (SAME AS LOAD CMD)
----
24-26   (SAME AS LOAD CMD)
-----
27      (SAME AS LOAD CMD)
28      ANY ERROR
        OR OF ALL ERROR BITS EXCEPT 14 (INTERNAL PARITY)
29      ANY ATTENTION
        AY UNIT IS AT ATTENTION
----
30      (SAME AS LOAD CMD)
^L

```

31 -ACTIVE
SEQUENCER STOPPED AND FIFO EMPTY (ON INPUT TO MEMORY)
32 (SAME AS LOAD CMD)

33 READ COMPARE ERROR
CONTROLLER COMPARES MEMORY TO DISK (NOT IMPLEMENTED)
34 TIMEOUT ERROR
*** NOT IMPLEMENTED ***
35 MEM PAR ERR

BYTE PACKING BY HARDWARE:

1ST 4 BYTES GO TO (OR COME FROM) WORD N, BITS 0-31. NEXT BYTE
GETS SPLIT 4 BITS TO WORD N, BITS 32-35, AND 4 BITS TO WORD N+1,
BITS 32-35. LAST 4 BYTES TO WORD N+1, BITS 0-31.

32 BIT MODE: DATA TAKEN FROM HIGH ORDER 4 BYTES ONLY.

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READ FIFO FROM

-32 BIT MODE

32 BIT MODE

FROM ADDRESS	LOAD NUMBER	FULL	FROM ADDRESS	LOAD NUMBER	FULL
0	1	0	20	1	0
1	2	0	21	2	0
2	3	0	22	3	0
3	4	0	23	4	1
4	4	1	24	0	0
5	0	0	25	1	0
6	1	0	26	2	0
7	2	0	27	3	0
10	3	0	30	4	1
11	5	1	31	0	0
12	0	0			

NOTE: NEW ADDRESS = ADDRESS + 1
EXCEPT 12--> 0

NOTE: NEW ADDRESS = ADDRESS +1
EXCEPT 31--> 20

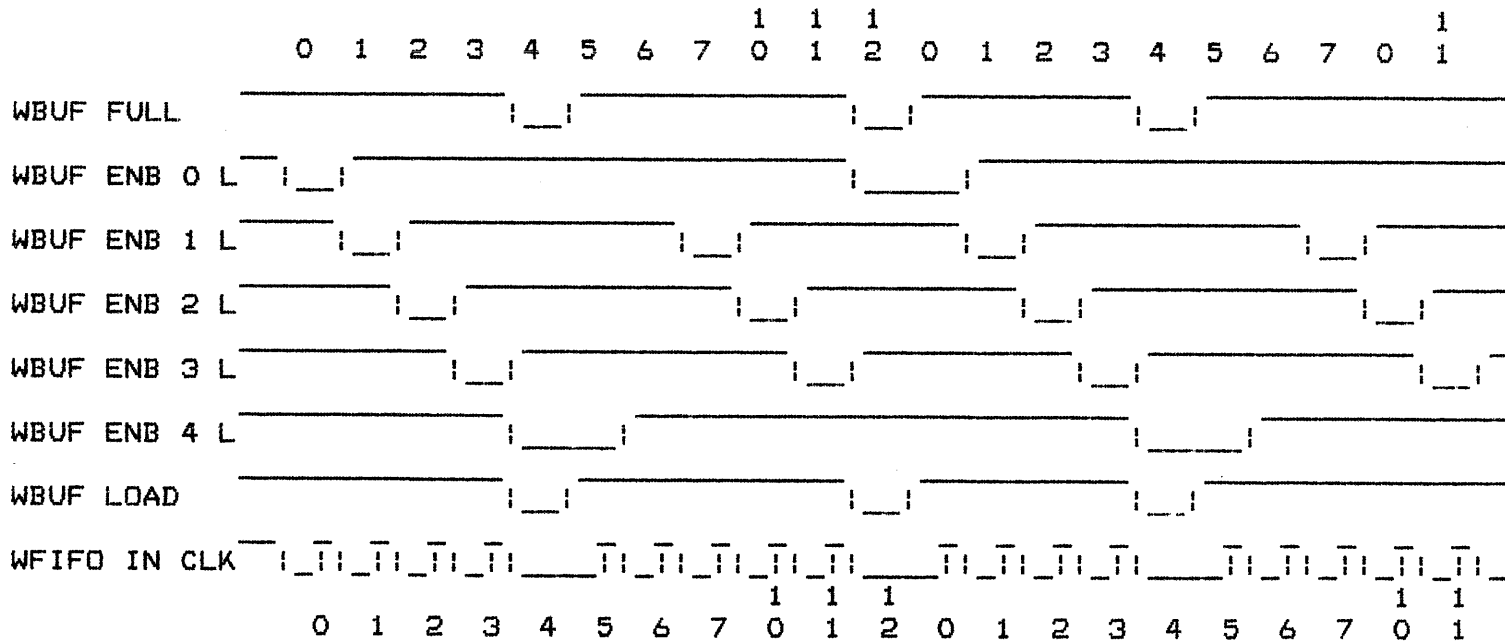
^L

WRITE FIFO PROM

-32 BIT MODE			32 BIT MODE		
PROM ADDRESS	SEL NUMBER	WBUF FULL	PROM ADDRESS	SEL NUMBER	WBUF FULL
0	0	1	20	0	1
1	1	1	21	1	1
2	2	1	22	2	1
3	3	1	23	3	1
4	4	0	24	0	0
5	4	1	25	0	1
6	0	1	26	1	1
7	1	1	27	2	1
10	2	1	30	3	1
11	3	1	31	0	0
12	0	0			

NOTE: NEW ADDRESS = ADDRESS + 1
EXCEPT 12--> 0

NOTE: NEW ADDRESS = ADDRESS + 1
EXCEPT 31--> 20



NOTE:
THE FIFO IS CLOCK ON THE RISING EDGE OF WFIFO IN CLK.

MICRO CODE DEFINITIONS

PROM A UM 0-7
 PROM B UM 8-15
 PROM C UM 16-19

UM 0 IR SEL READ CLK - NORMALLY THE DISK CONTROLLER DERIVES ITS INTERNAL CLOCK FROM THE 103 MS SERVO CLOCK THE DRIVE SUPPLIES. DURING A READ, WITHIN A GOOD DATA FIELD, THE CONTROLLER USES THE READ DATA CLOCK FROM THE DRIVE.

UM 1 IR BYTE CLK - STRETCHES MICROINSTRUCTION UNTIL END OF ONE BYTE TIME- UNTIL THE BITCNT REGISTER MOD 8 = 0.

UM 2 IR WAIT 0 - CONDITIONS THAT DELAY EXECUTION OF MICROINSTRUCTION. ACTION

3 IR WAIT 1 HAPPEN ON FINAL CLOCK.

4 IR WAIT 2

0 -

1 - WAITED (2 CYCLES) [BYTE CLOCK + DOUBLE = 1.6 USEC]

2 - ON CYLINDER (SYNC)

3 - SECTOR START [WAIT UNTIL TRAILING EDGE OF SECTOR PULSE. IF SECTOR COUNTER OPTION PROVIDED, WAIT UNTIL CORRECT SECTOR NUMBER ALSO.]

4 - SYNC BYTE DETECT [THE PREAMBLE CONSISTS OF A LONG STRING OF 0'S FOLLOWED BY A SINGLE ONE. THIS WAITS UNTIL DETECTING THE ONE. ON THE NEXT CLOCK THE RSH WILL CONTAIN THE FIRST DATA BIT

5 - INDEX (SYNC)

6 - BIT CNT=SECTOR SIZE-1 BYTE

7 - BIT CNT=ECC MODULUS-1

UM 5 IR FCN 0

6 IR FCN 1

7 IR FCN 2

8 IR FCN 3

0 - 10 - SET DONE

1 - CLR RSH 11 - SET DONE IF NO ECC

2 - CLR ECC 12 - TEST HEADER

3 - RESET ATTENTION 13 - TEST HEADER ECC

4 - 14 - TEST ECC SOFT

5 - 15 - SET ECC HARD

6 - 16 - TEST INDEX DONE

7 - 17 - SAMPLE ECC

UM 9 IR CHECK SECTRO OVERRUN

UM 10 -CYLINDER TAG

UM 11 -HEAD TAG

UM 12 IR TAG ENA

UM 13 IR READ GATE

UM 14 IR WRITE GATE

UM 15 IR DATA SEL 0

16 IR DATA SEL 1

0 - WRITE SYNC (END OF BYTE) AND ECC FEEDBACK

1 - WRITE 0 AND ECC READ DATA

2 - WRITE DATA AND ECC WRITE DATA

3 - WRITE ECC AND ECC HOLD

UM 17 DATA FIELD

UM 18 TAKE BYTE

UM 19 ADDRESS MARK ENABLE

WRITE - 100
READ ALL - 200
WRITE ALL - 300
RECALIBRATE - 400
SEEK - 500
SEND HEAD - 600

WRITE - 100

WRITE - DO IMPLIED SEEK; WAIT FOR SECTOR, CHECK HEADER; TRANSFER 576 BYTES DATA AND 4 BYTES OF ECC.

; SEND CYLINDER
100 CYL-TAG, BYTE-CLK, WAIT [ON-CYLINDER] \$; WAIT FOR PREV SYNC
101 CYL-TAG, BYTE-CLK, TAG-ENB, WAIT [2] \$
102 CYL-TAG, BYTE-CLK, WAIT [ON-CYLINDER] \$

; SEND HEAD SELECT

103 HEAD-TAG, BYTE-CLK \$
104 HEAD-TAG, TAG-ENB, BYTE-CLK, WAIT [2] \$
105 HEAD-TAG, BYTE-CLK \$

; ASSERT CONTROL TAG

106 BYTE-CLK \$ SETUP BUS
107 TAG-ENB, BYTE-CLK, WAIT [2] \$; DELAY FOR MINI-SEEK
; START
110 TAG-ENB, BYTE-CLK, WAIT [ON-CYLINDER] \$

; WAIT FOR SECTOR

111 TAG-ENB, BYTE-CLK, WAIT [SECTOR-START] \$

; DELAY 12 BYTES TO READ GATE - AVOIDS SEEING GARBAGE

112 TAG-ENB, BYTE-CLK, WAIT [2] \$
113 TAG-ENB, CS0, BYTE-CLK, WAIT [2] \$
114 TAG-ENB, CS0, BYTE-CLK, WAIT [2] \$
115 TAG-ENB, CS0, BYTE-CLK, WAIT [2] \$
116 TAG-ENB, CS0, BYTE-CLK, WAIT [2] \$
117 TAG-ENB, CS0, BYTE-CLK, WAIT [2] \$

; ASSERT READ-GATE, WAIT 10 USEC FOR GOOD DATA

```

120 TAG-ENB, CSO, READ-GATE, BYTE-CLK, WAIT [2] $
121 TAG-ENB, CSO, READ-GATE, BYTE-CLK, WAIT [2] $
122 TAG-ENB, CSO, READ-GATE, BYTE-CLK, WAIT [2] $
123 TAG-ENB, CSO, READ-GATE, BYTE-CLK, WAIT [2] $
124 TAG-ENB, CSO, READ-GATE, BYTE-CLK, WAIT [2] $
125 TAG-ENB, CSO, READ-GATE, BYTE-CLK, WAIT [2] $
126 TAG-ENB, CSO, READ-GATE, BYTE-CLK, FCN [CLR-RSH] $
127 READ-CLK, TAG-ENB, CSO, READ-GATE, BIT-CLK, WAIT [SYN-BYTE],
    FCN [CLR-ECC] $

```

CHECK HEADER FOR VALID POSITION

```

130 READ-CLK, TAG-ENB, CSO, READ-GATE, BYTE-CLK, ECC [READ-DATA] $
131 READ-CLK, TAG-ENB, CSO, READ-GATE, BYTE-CLK, ECC [READ-DATA] $
132 READ-CLK, TAG-ENB, CSO, READ-GATE, BYTE-CLK, ECC [READ-DATA] $
133 READ-CLK, TAG-ENB, CSO, READ-GATE, BYTE-CLK, ECC [READ-DATA] $

```

; CHECK HEAD ECC

```

134 READ-CLK, TAG-ENB, CSO, READ-GATE, BYTE-CLK, ECC [READ-DATA] $
135 READ-CLK, TAG-ENB, CSO, READ-GATE, BYTE-CLK, ECC [READ-DATA] $
136 READ-CLK, TAG-ENB, CSO, READ-GATE, BYTE-CLK, ECC [READ-DATA] $
137 READ-CLK, TAG-ENB, CSO, READ-GATE, BYTE-CLK, ECC [READ-DATA] $
140 TAG-ENB, CSO, BIT-CLK, ECC [HOLD], WAIT [2], FCN [TEST-HEADER-ECC] $
; DROP READ GATE, TEST HEADER ECC
141 TAG-ENB, CSO, BIT-CLK, WAIT [2] $ ; 4 CLOCKS BEFORE WRITE

```

; WRITE A GAPE OF 16 ZERO BYTES FOLLOWED BY SYNC
; THE READ LOGIC USES 12 BYTES FOR VFO RELOCK

```

142 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-0], WAIT [2] $
143 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-0], WAIT [2] $
144 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-0], WAIT [2] $
145 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-0], WAIT [2] $
146 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-0], WAIT [2] $
147 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-0], WAIT [2] $
150 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-0], WAIT [2] $
151 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-0], WAIT [2] $
152 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-SYNC],
    FCN [CLR-ECC], TAKE-BYTE $ ; GET FIRST DATA BYTE INTO SHIFT REGISTER

```

; WRITE DATA FIELD

```

153 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-DATA],
    DATA-FIELD, TAKE-BYTE, WAIT [SECTOR-SIZE-1] $
154 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-DATA],
    DATA-FIELD $ ; LAST BYTE, DON'T TAKE N + 1

```

; WRITE ECC

155 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-ECC] \$
156 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-ECC] \$
157 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-ECC] \$
160 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-ECC] \$

;WRITE A FEW TRAILING O'S

161 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-0] \$
162 TAG-ENB, CSO, BYTE-CLK, WRITE-GATE, ECC [WRITE-0] \$
163 WRITE-GATE, BYTE-CLK \$;DROP CONTROL TAG
164 BYTE-CLK, FCN [SET-DONE] \$

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READ ALL - 200

READ ALL - THIS IS A CROCK BECAUSE OF LACK OF WORD COUNTER
- JUST READS UNTIL END OF SECTOR

; SEND CYLINDER

200 CYL-TAG, BYTE-CLK, WAIT [ON-CYLINDER] \$
201 CYL-TAG, TAG-ENB, BYTE-CLK, WAIT [2] \$
202 CYL-TAG, BYTE-CLK, WAIT [ON-CYLINDER] \$

; SEND HEAD

203 HEAD-TAG, BYTE-CLK \$
204 HEAD-TAG, TAG-ENB, BYTE-CLK, WAIT [2] \$
205 HEAD-TAG, BYTE-CLK \$

; CONTROL TAG, WATCH OUT FOR SERVO OFFSET SEEK

206 BYTE-CLK \$
207 TAG-ENB, BYTE-CLK, WAIT [2] \$
210 TAG-ENB, BYTE-CLK, WAIT [ON-CYLINDER] \$

; WAIT FOR SECTRO - THIS IS TRICKY IF WE AREN'T
; USING SECTOR COUNTER MODE

211 TAG-ENB, BYTE-CLK, WAIT [SECTOR-START] \$

; DELAY 12 BYTES TO READ GATE

212 TAG-ENB, BYTE-CLK, WAIT [2] \$
213 TAG-ENB, CSO, BYTE-CLK, WAIT [2] \$
214 TAG-ENB, CSO, BYTE-CLK, WAIT [2] \$
215 TAG-ENB, CSO, BYTE-CLK, WAIT [2] \$
216 TAG-ENB, CSO, BYTE-CLK, WAIT [2] \$
217 TAG-ENB, CSO, BYTE-CLK, WAIT [2] \$

; ASSERT READ GATE, WAIT 10 USEC FOR GOOD DATA

220 TAG-ENB, CSO, READ-GATE, BYTE-CLK, WAIT [2] \$
221 TAG-ENB, CSO, BYTE-CLK, WAIT [2] \$
222 TAG-ENB, CSO, BYTE-CLK, WAIT [2] \$
223 TAG-ENB, CSO, BYTE-CLK, WAIT [2] \$
224 TAG-ENB, CSO, BYTE-CLK, WAIT [2] \$
225 TAG-ENB, CSO, BYTE-CLK, WAIT [2], CLR RSH \$
226 TAG-ENB, CSO, READ-GATE, BYTE-CLK, FCN [CLR-ECC] \$; RESET BIT COUNT

; READ CONTINUOUSLY TO END OF SECTOR

227 READ-CLK, TAG-ENB, CSO, BYTE-CLK, READ-GATE, DATA-FIELD,
WAIT [ECC-MODULUS] \$; WAIT FOR LONG TIME, STOP BY SECTOR OVERRUN
230 BYTE-CLK, FCN [SET-DONE] \$; FOR THE HELL OF IT

WRITE ALL - 300

WRITE ALL - IMPLICIT SEEK, THEN WRITE BYTES FROM ONE INDEX PULSE TO THE NEXT

; SEND CYLINDER

300 CYL-TAG, BYTE-CLK, WAIT [ON-CYLINDER] \$
301 CYL-TAG, BYTE-CLK, TAG-ENB, WAIT [2] \$
302 CYL-TAG, BYTE-CLK, WAIT [ON-CYLINDER] \$

; SEND HEAD

303 HEAD-TAG, BYTE-CLK \$
304 HEAD-TAG, BYTE-CLK, TAG-ENB, WAIT [2] \$
305 HEAD-TAG, BYTE-CLK \$

; CONTROL TAG

306 BYTE-CLK \$
307 TAG-ENB, BYTE-CLK, WAIT [2] \$
310 TAG-ENB, BYTE-CLK, WAIT [ON-CYLINDER] \$
311 TAG-ENB, BYTE-CLK, WAIT [2] \$;WAIT FOR A WHILE BEFORE WRITING
312 TAG-ENB, BYTE-CLK, WAIT [2] \$
313 TAG-ENB, BYTE-CLK, WAIT [2] \$

; WRITE DATA TO NEXT INDEX

314 TAG-ENB, BYTE-CLK, WAIT [INDEX], FCN [CLR-ECC] \$
315 TAG-ENB, BYTE-CLK, WRITE-GATE, ECC [WRITE-O], TAKE-BYTE \$
; WRITE BYTE OF 0'S, INIT PIPELINE
316 TAG-ENB, BYTE-CLK, WRITE-GATE, ECC [WRITE-DATA],
317 TAG-ENB, BYTE-CLK, WRITE-GATE, ECC [WRITE-DATA],
TAKE-BYTE, DATA-FIELD, WAIT [INDEX] \$
320 BYTE-CLK, FCN [SET-DONE] \$

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RECALIBRATE - 400

RECALIBRATE OR OTHER DRIVE OP. RESET ATTENTION

```
400     BYTE-CLK, WAIT [2] $
401     TAG-ENB, BYTE-CLK, WAIT [2] $ ;SEND IT FOR A WHILE
402     TAG-ENB, BYTE-CLK, WAIT [2] $ ;SEND IT FOR A WHILE
403     TAG-ENB, BYTE-CLK, WAIT [2] $ ;SEND IT FOR A WHILE
404     TAG-ENB, BYTE-CLK, WAIT [2] $ ;SEND IT FOR A WHILE
405     TAG-ENB, BYTE-CLK, WAIT [2] $ ;SEND IT FOR A WHILE
406     TAG-ENB, BYTE-CLK, WAIT [2] $ ;SEND IT FOR A WHILE
407     TAG-ENB, BYTE-CLK, READ-GATE, WAIT [2] $
        ;SOME DRIVES LIKE READ GATE TO RESET ATTENTION
410     TAG-ENB, BYTE-CLK, FCN [RESET-ATTENTION] $
411     TAG-ENB, BYTE-CLK, WAIT [2] $ ;SEND IT FOR A WHILE
412     TAG-ENB, BYTE-CLK, WAIT [2] $ ;SEND IT FOR A WHILE
413     TAG-ENB, BYTE-CLK, WAIT [2] $ ;SEND IT FOR A WHILE
414     TAG-ENB, BYTE-CLK, WAIT [2] $ ;SEND IT FOR A WHILE
415     BYTE-CLK, FCN [SET-DONE] $
```

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SEEK - 500

SEEK - INITIATE SEEK

; SEND CYLINDER

500 CYL-TAG, BYTE-CLK, WAIT [ON-CYLINDER] \$; PREVIOUS SEEK
501 CYL-TAG, BYTE-CLK, TAG-ENB, WAIT [2] \$
502 CYL-TAG, BYTE-CLK, FCN [SET-DONE] \$

SEND HEAD - 600

SEND HEAD FOR THE HELL OF IT

600 HEAD-TAG, BYTE-CLK, WAIT [ON-CYLINDER] \$
601 HEAD-TAG, BYTE-CLK, TAG-ENB, WAIT [2]
602 HEAD-TAG, BYTE-CLK, FCN [SET-DONE] \$

^L

TAG BUS DECODE

	TAG 1 IN	TAG 2 IN	TAG 3 IN
BUS	CYLINDER ADDRESS	HEAD ADDRESS	CONTROL ADDRESS
BIT 0	0	0	WRITE GATE
BIT 1	1	1	READ GATE
BIT 2	2	2	SERVO OFFSET PLUS
BIT 3	3		SERVO OFFSET MINUS
BIT 4	4		FAULT CLEAR
BIT 5	5		AM ENABLE
BIT 6	6		RTZ
BIT 7	7		DATA STROBE EARLY
BIT 8	8		DATA STROBE LATE
BIT 9	9		RELEASE

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SIGNAL LINES

I. ADDRESS AND CONTROL TAG FUNCTIONS (RECEIVED BY THE UNIT)

1. CYLINDER ADDRESS (TAG 1)
STROBES THE TEN BUS LINES USED TO CARRY THE CYLINDER ADDRESS TO THE DRIVE.
2. HEAD SELECT (TAG 2)
STROBES THE HEAD ADDRESS THAT WILL BE SELECTED BY BITS 0 - 2.
3. CONTROL SELECT (TAG 3)
THIS SIGNAL ACTS AS AN ENABLE AND MUST BE TRUE FOR THE ENTIRE CONTROL OPERATION.
 1. WRITE GATE (BIT 0)
THE WRITE GATE LINE ENABLES THE WRITE DRIVE.
 2. READ GATE (BIT 1)
ENABLING OF THE READ GATE, ENABLES DIGITAL READ DATA ON THE TRANSMISSION LINES. THE LEADING EDGE OF READ GATE TRIGGERS THE READ CHAIN TO SYNCHRONIZE ON AN ALL ZEROS PATTERN.
 3. SERVO OFFSET PLUS (BIT 2)
WHEN THIS SIGNAL IS TRUE, NO PHYSICAL MOVEMENT OF THE HEADS IS PERFORMED IN THE DRIVE, USED ONLY TO MEET TIMING REQUIREMENTS OF SMD DRIVE FAMILY.
 4. SERVO OFFSET MINUS (BIT 3)
WHEN THIS SIGNAL IS TRUE, NO PHYSICAL MOVEMENT OF THE HEADS IS PERFORMED IN THE DRIVE, USED ONLY TO MEET TIMING REQUIREMENTS OF SMD DRIVE FAMILY.
 5. FAULT CLEAR (BIT 4)
A PULSE, 100 NS MINIMUM, SENT TO THE MMD WILL CLEAR THE FAULT FLIP-FLOP IF THE FAULT CONDITION NO LONGER EXISTS.
 6. AM ENABLE (BIT 5)
THE AM (ADDRESS MARK) ENABLE LINE, IN CONJUNCTION WITH WRITE GATE OR READ GATE, ALLOWS THE WRITING OR RECOVERING OF ADDRESS MARKS. WHEN AM ENABLE IS TRUE WHILE WRITE GATE IS TRUE, THE WRITER STOPS TOGGLING AND ERASES THE DATA, CREATING AN ADDRESS MARK. WRITE FAULT DETECTION IN THE UNIT IS INHIBITED BY THIS SIGNAL.

NOTE: IF ADDRESS MARK IS NOT USED, BIT 5 MUST BE HELD INACTIVE DURING CONTROL SELECT FUNCTIONS.

7. RTZ (BIT 6)
A PULSE, 250 NS MINIMUM, 1.0 MS MAXIMUM, SENT TO THE MMD WILL CAUSE THE ACTUATOR TO SEEK TRACK 0, RESET THE HEAD REGISTER AND CLEAR THE SEEK ERROR FLIP-FLOP. THIS SEEK IS SIGNIFICANTLY LONGER THAN ANORMAL SEEK TO TRACK 0, AND SHOULD ONLY BE USED FOR RECALIBRATION, NOT DATA ACQUISITION.
8. DATA STROBE EARLY (BIT 7)
WHEN THIS LINE IS TRUE, THE MMD PLO DATA SEPARATOR WILL STROBE THE DATA AT A TIME EARLIER THAN NOMINAL. NORMAL STROBE TIMING WILL BE RETURNED WHEN THE LINE IS FALSE.
9. DATA STROBE LATE (BIT 8)
WHEN THIS LINE IS TRUE, THE MMD PLO DATA SEPARATOR WILL STROBE THE DATA AT A TIME LATER THAN NOMINAL. NORMAL STROBE TIMING WILL BE RETURNED WHEN THE LINE IS FALSE.

NOTE: THE DATA STROBE SIGNALS ARE INTENDED TO BE AN AID IN RECOVERING MARGINAL DATA. THE DATA STROBE POSITION RETURNS TO NOMINAL WHEN THE RESPECTIVE SIGNALS GO FALSE. A CARRIAGE OFFSET WILL RESULT IN A LOSS ON CYLINDER AND SEEK END FOR A PERIOD OF 2 MS. DATA SHALL NOT BE WRITTEN WHILE IN THE OFFSET MODE.

10. RELEASE (BIT 9) (DUAL CHANNEL ONLY)

II. INDIVIDUAL LINES

1. SECTOR MARK
THE SECTOR MARK IS DERIVED FROM THE SERVO TRACK. TIMING INTEGRITY IS MAINTAINED THROUGHOUT SEEK OPERATIONS.
2. FAULT
WHEN THIS IS TRUE, A FAULT CONDITION EXISTS IN THE MMD. THE FOLLOWING TYPES OF FAULTS MAY BE DETECTED BY THE MMD; DC VOLTAGE FAULT, HEAD SELECT FAULT, WRITE FAULT, WRITE OR READ WHILE OFF CYLINDER, AND WRITE GATE DURING A READ OPERATION. A FAULT CONDITION WILL IMMEDIATELY INHIBIT THE WRITER TO PREVENT DATA DESTRUCTION. THE DC VOLTAGE FAULT INDICATES A BELOW NORMAL VOLTAGE FROM THE POSITIVE OR NEGATIVE POWER SUPPLIES. THE HEAD SELECT FAULT INDICATES THAT MORE THAN ONE HEAD IS SELECTED. THE WRITE FAULT INDICATES LOW (OR THE ABSENCE OF) WRITE CURRENT AS WELL AS THE ABSENCE OF WRITE DATA. THIS LINE MAY BE CLEARED BY CONTROL SELECT, OR FAULT CLEAR ON THE OPERATOR PANEL, OR MASTER FAULT CLEAR ON THE FAULT CARD (PROVIDING THE FAULT NO LONGER EXISTS). FAULTS ARE STORED IN INDIVIDUAL FLIP-FLOPS AS A MAINTENANCE AID, AND MAY BE CLEARED ONLY BY POWERING DOWN DC POWER OR CLEARING THE FAULT BY MEANS OF THE SWITCH ON THE FAULT CARD.
3. SEEK ERROR
WHEN THIS LINE IS TRUE, A SEEK ERROR HAS OCCURRED. THE ERROR MAY ONLY BE CLEARED BY PERFORMING A RTZ. THIS SIGNAL INDICATES THAT THE CARRIAGE HAS MOVED TO A POSITION OUTSIDE THE RECORDING FIELD.

4. ON CYLINDER

THIS STATUS INDICATES THE SERVO HAS POSITION THE HEADS OVER A TRACK. THE SATUS IS CLEARED WITH ANY SEEK INSTRUCTION CAUSING CARRIAGE MOVEMENT, OR A ZERO-TRACK SEEK. A CARRIAGE OFFSET WILL RESULT IN LOSS OF ON CYLINDER FOR A PERIOD OF 2.75 ms "(NOMIAL). FO A ZERO TRACK SEEK, ON CYLINDER DROPS FOR 150 us MAX. FOR 80/160 MB.

5. INDEX

THIS SIGNAL OCCURS ONCE PER REVOLUTION, AND ITS LEADING EDGE IS CONSIDERED THE LEADING EDGE OF THE SECTOR ZERO, TYPICALLY 2.5 us. TIMING INTEGRITY IS RETAINED THROUGHOUT SEEK OPERATIONS.

6. UNIT READY

WHEN TRUE, AND THE UNIT IS SELECTED, THIS LINE INDICATES THAT THE UNIT IS UP TO SPEED, AND THE HEADS ARE OVER THE RECORDING TRACKS AND NO FAULT CONDITION EXISTS WITHIN THE MMD. THESE THREE LINES CONTAIN ENCODED INFORMATION WHICH IS DECODED IN THE DRIVE TO PRODUCE THE TAG FUNCTION.

7. OPEN CABLE

DISABLES THE INTERFACE IN THE EVENT THAT THE "A" INTERFACE CABLE IS DISCONNECTED OR CONTROLLER POWER IS LOST.

8. UNIT SELECT TAG

THIS SIGNAL GATES THE DESIRED LOGIC NUMBER INTO THE LOGIC NUMBER COMPARE CIRCUIT. THE UNIT WILL BE SELECTED INTERNALLY 600 ns (MAXIUM) AFTER THE LEADING EDGE OF THIS SIGNAL.

NOTE: THIS FUNCTION MUST BE EDGE TRIGGERED.

9. UNIT SELECT (0, 1, 2, 3)

THESE FOUR LINES ARE BINARY CODED TO SELECT THE LOGICAL NUMBER 1 TO 16 MMDs. THE UNIT NUMBER (0 THROUGH 15) IS SELECTABLE BY MEANS OF SWITCHES LOCATED ON A CARD IN THE LOGIC CHASSIS.

10. ADDRESS MARK FOUND

11. SEEK END

12. UNIT SELECTED

13. WRITE PROTECTED

14. POWER SEQUENCING

III. DATA AND CLOCK LINES

1. WRITE DATA

2. SERVO CLOCK

3. READ DATA

4. READ CLOCK

5. WRITE CLOCK

^L

DRIVE FAULT

1 VOLTAGE FAULT

2

3

4

5

6 MPU FAULT

START UP OR FIRST SEEK

7 I/O TEST

START UP OR FIRST SEEK

8

9

10 MARGINAL MOTOR START

START UP OR FIRST SEEK

11

12

13

14

15

16

17

18

19

20

21

22

^L

DISK CONTROLLER CONNECTORS

CABLE A

DISK
not
CFDA
CFDB

CONTROLLER	DRIVE
SET CYLINDER * C4Z01, C4Y01	TAG 1 1, 31
SET HEAD ADDRESS * C4Z02, C4Y02	TAG 2 2, 32
CONTROL SELECT * C4Z03, C4Y03	TAG 3 3, 33
BUS 0 * C4Z04, C4Y04	BIT 0 4, 34
BUS 1 * C4Z05, C4Y05	BIT 1 5, 35
BUS 2 * C4Z06, C4Y06	BIT 2 6, 36
BUS 3 * C4Z07, C4Y07	BIT 3 7, 37
BUS 4 * C4Z08, C4Y08	BIT 4 8, 38
BUS 5 * C4Z09, C4Y09	BIT 5 9, 39
BUS 6 * C4Z10, C4Y10	BIT 6 10, 40
BUS 7 * C4Z11, C4Y11	BIT 7 11, 41
BUS 8 * C4Z12, C4Y12	BIT 8 12, 42
BUS 9 * C4Z13, C4Y13	BIT 9 13, 43
DEVICE DISABLE C4Z14, C4Y14	OPEN CABLE DETECTOR 14, 44
FAULT * C4Z15, C4Y15	FAULT 15, 45
SEEK ERROR * C4Z16, C4Y16	SEEK ERROR 16, 46
ON-CYLINDER * C4Z17, C4Y17	ON CYLINDER 17, 47
INDEX * C4Z18, C4Y18	INDEX 18, 48
UNIT READY * C4Z19, C4Y19	UNIT READY 19, 49
ADDRESS MARK * C4Z20, C4Y20	ADDRESS MARK FOUND 20, 50
NC # C4Z21, C4Y21	BUSY 21, 51
SELECT ENABLE C4Z22, C4Y22	UNIT SELECT TAG 22, 52
DEV SEL 0 C4Z23, C4Y23	UNIT SELECT 0 23, 53
DEV SEL 1 C4Z24, C4Y24	UNIT SELECT 1 24, 54
SECTOR MARK * C4Z25, C4Y25	SECTOR 25, 55
DEV SEL 2 C4Z26, C4Y26	UNIT SELECT 2 26, 56
DEV SEL 3 C4Z27, C4Y27	UNIT SELECT 3 27, 57
WRITE PROTECTED * C4Z28, C4Y28	WRITE PROTECTED 28, 58
NC C4Z29	POWER SEQUENCE PICK 29
NC C4Y29	POWER SEQUENCE HOLD 59
NC C4Z30, C4Y30	NOT USE (SPARE) 30, 60

NOTES:

- # DUAL CHANNEL UNITS ONLY.
- * GATED BY UNIT SELECTED.

^L

DISK CONTROLLER CONNECTORS

CABLE B

DISK
NO. 1
CFDA
CFDB

DRIVE 0	SERVO CLOCK	C5Z02, C5Y01!	<-----	SERVO CLOCK	2, 14
DRIVE 0	READ DATA	C5Z03, C5Y03!	<-----	READ DATA	3, 16
DRIVE 0	READ CLOCK	C5Z05, C5Y04!	<-----	READ CLOCK	5, 17
DRIVE 0	WRITE CLOCK	C5Z06, C5Y06!	----->	WRITE CLOCK	6, 19
DRIVE 0	WRITE DATA	C5Z08, C5Y07!	----->	WRITE DATA	8, 20
DRIVE 0	SELECTED	C5Y09, C5Z09!	<-----	UNIT SELECTED	22, 9
DRIVE 0	SEEK END	C5Z10, C5Y10!	<-----	SEEK END	10, 23
DRIVE 0	INDEX	C5Z12, C5Y11!	<-----	INDEX	12, 24
DRIVE 0	SECTOR	C5Z13, C5Y13!	<-----	SECTOR	13, 26
DRIVE 0	ID GND	C5Z01		GROUND	1
		C5Z04			4
		C5Z07			7
		C5Z11			11
		C5Y02			15
		C5Y05			18
		C5Y08			21
		C5Y12			25

NOTE:

1. 26 CONDUCTOR FLAT CABLE. MAXIMUM - 50 FT.
2. NO SIGNALS GATED BY UNIT SELECTED.

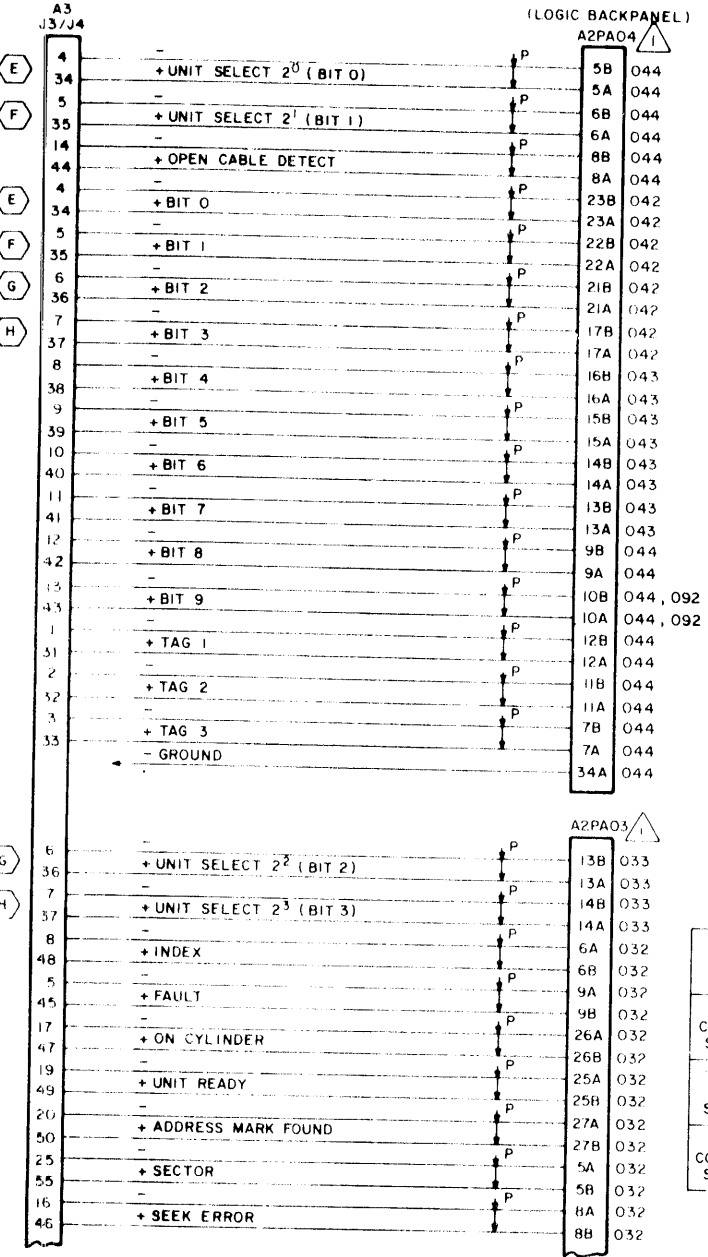
DRIVE 1	SERVO CLOCK	C5Z25, C5Y24!	<-----	SERVO CLOCK	2, 14
DRIVE 1	READ DATA	C5Z26, C5Y26!	<-----	READ DATA	3, 16
DRIVE 1	READ CLOCK	C5Z28, C5Y27!	<-----	READ CLOCK	5, 17
DRIVE 1	WRITE CLOCK	C5Z29, C5Y29!	----->	WRITE CLOCK	6, 19
DRIVE 1	WRITE DATA	C5Z31, C5Y30!	----->	WRITE DATA	8, 20
DRIVE 1	SELECTED	C5Y32, C5Z32!	<-----	UNIT SELECTED	22, 9
DRIVE 1	SEEK END	C5Z33, C5Y33!	<-----	SEEK END	10, 23
DRIVE 1	INDEX	C5Z35, C5Y34!	<-----	INDEX	12, 24
DRIVE 1	SECTOR	C5Z36, C5Y36!	<-----	SECTOR	13, 26
DRIVE 1	ID GND	C5Z01		GROUND	1
		C5Z04			4
		C5Z07			7
		C5Z11			11
		C5Y02			15
		C5Y05			18
		C5Y08			21
		C5Y12			25

NOTES:

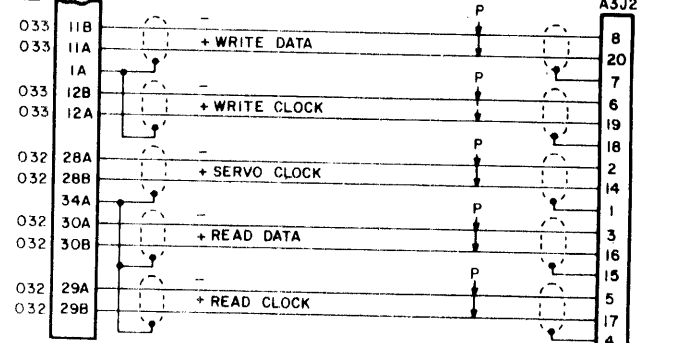
1. 26 CONDUCTOR FLAT CABLE. MAXIMUM LENGTH - 50 FT.
2. NO SIGNALS GATED BY UNIT SELECTED.

4 | 3 | 2 | 1

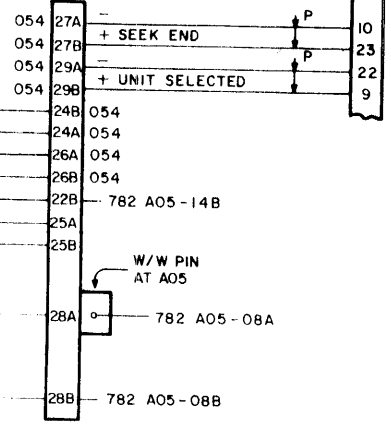
("A" CABLE)



A2PA03



A2PA05



	BUS BITS									
	0	1	2	3	4	5	6	7	8	9
TAG 1 CYLINDER SELECT	2 ⁰	2 ¹	2 ²	2 ³	2 ⁴	2 ⁵	2 ⁶	2 ⁷	2 ⁸	2 ⁹
TAG 2 HEAD SELECT	2 ⁰	2 ¹	2 ²	2 ³	2 ⁴	---	---	---	---	---
TAG 3 CONTROL SELECT	WRITE	READ	OFFSET +	OFFSET -	FAULT CLEAR	AM ENABLE	RTZ	STROBE EARLY	STROBE LATE	RELEASE

NOTES

1 CONNECTOR PLUGS ON TO LOGIC CHASSIS BACKPANEL PINS

2 DUAL CHANNEL ONLY