

NAME

`e_setup` - Set up OM (Output Message) generating parameters

SYNOPSIS

```
#include <errfct.h>
char *e_setname (program_name)
    char *program_name;

char *e_setcode (errcode)
    char *errcode;

e_setlvl (almlvl)
    int almlvl;

int (e_setprim (prim_report_func))()
    int (*prim_report_func)();

int (*e_setglb())()

e_setrep (repeat_time)
    int repeat_time;

int (*e_settrap (trap_function))()
    int (*trap_function)();

e_setup (program_name, almlvl, repeat_time, prim,
        trap_function, errcode)
    int prim;
```

DESCRIPTION

Set parameters to be used by OM-generating functions such as `e_syscall(3)`, `e_stdio(3)`. `E setname` **MUST** be used. `Program name` points to a string containing the program name as it should be seen by the field (eg, "SCHEDULER" or "OP:MEAS").

`E setcode` sets up a "standard error code" (see `sccerr(3)`) for the program. This will be used by `e_splerr(3)` and `e_form(3)`. `Errcode` should point to a three letter (upper case) string.

`E setlvl` sets up the alarm level for all OM's, if other than "minor" is desired. `Almlvl` should be one of the following define symbols: `LVLMINOR`, `LVLMAJOR`, `LVLCRIT`, or `LVLNONE`.

`E setprim` sets up the "primitive report function". This is used to output OM's. If none is set, `sccerr(3)` is used; if one is set, it is called with arguments consistent with `glberr(3)`. `e_setglb`, with a non_zero argument is equivalent to `e_setprim(glberr)`.

`E settrap` sets up a "trap function", called after an OM is output (except with output by `e_output` or `e_foutput`). It is called with a non_zero argument. If no trap function is set up, none is called.

Each of these routines returns the previous value of its parameter. E setup performs the functions of all of the above in one fell swoop. Exception: for the fourth argument (prim) if glb is equal to one, e setglb is simulated, if any other non-zero value is given, a call to e setprim is simulated. Any zero arguments to e setup cause the corresponding parameter to be unmodified.

LIBRARY

/lib/lib1.a